

## The CPLEX Library: MIP Heuristics

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### Motivation for Heuristics

#### Why not wait for branching?

- **Produce feasible solutions as quickly as possible**
  - Often satisfies user demands
  - Avoid exploring unproductive subtrees
  - Better reduced-cost fixing
- **Avoid “tree pollution”**
  - Good fixings in a heuristic are often not good branches
- **Increase diversity of search**
  - Strategies in heuristic may differ from strategies in branching

## CPLEX Heuristics



### Two classes

- **Plunging heuristics:**
  - Maintain linear feasibility
  - Try to achieve integer feasibility
- **Local improvement heuristics:**
  - Maintain integer feasibility
  - Try to achieve linear feasibility

3

## Plunging Heuristic Structure



- **Fix a set of integer infeasible variables**
  - Usually by rounding
- **Perform bound strengthening to propagate implications**
- **Solve LP relaxation**
- **Repeat**

4

## Bound Strengthening



### Propagate new bounds through inequalities

- Given a constraint:
  - $\sum a_j x_j \leq b$
  - Split equalities into a pair of inequalities
- Consider a single  $x_k$ :
  - $a_k x_k + \inf ( \sum_{j \neq k} a_j x_j ) \leq \sum a_j x_j \leq b$
  - $x_k \leq (b - \inf ( \sum_{j \neq k} a_j x_j ) ) / a_k$ 
    - Assuming  $a_k \geq 0$
- Change in variable bound can produce changes in other bounds

5

## Bound Strengthening Example



- $x + 2y + 3z \leq 3$ 
  - all variables binary
  - $x=1$
- $3z \leq 3 - \inf (x + 2y) = 3 - 1 = 2$
- $z \leq 2/3$

6

## Plunging Details



### Important details

- **How many variables to fix per round:**
  - **All of them?**
    - Inexpensive; no need to solve LP relaxations
    - But 'flying blind' after a few fixings
      - Bound strengthening helps
  - **A few?**
    - More expensive
    - LP relaxation can guide later choices
      - (variable values, reduced costs, etc.)
- **In what order are variables fixed?**
  - Variations useful for diversification

7

## Local Improvement Heuristics



### High-level structure

- **Choose integer values for all integer variables**
  - Produces linear infeasibility
- **Iterate over integer variables:**
  - Does adding/subtracting 1 reduce linear infeasibility?
- **Infeasibility metrics:**
  - Primary: number of violated constraints
  - Secondary:  $|b-Ax|$

8

## Local Improvement Details



- **What initial values to assign to integer variables?**
  - Rounded relaxation values
  - 0
- **Move acceptance criteria?**
  - Greedy
- **What to do when local improvement gets stuck?**
  - Reverse infeasibility metrics

9

## Local Improvement Details



### Continuous variables

- **What to do about continuous variables?**
  - To what value should they be fixed?
  - What does the neighborhood look like?
- **Our approach:**
  - Don't fix them
  - Constraint is satisfied if  $\text{inf}(\text{LHS}) \leq \text{RHS}$

10

## General Heuristic Strategies



### Apply 9 different variations

- Apply the least expensive heuristics after every round of root cutting planes
- Apply all heuristics before beginning the branch and bound search
- Apply them every 10 nodes in the MIP tree
- Decrease the frequency of a particular heuristic when it is not finding new feasible solutions

11

## Sample CPLEX Output



### First 1,000 nodes, default settings

Node	Nodes		Objective	IInf	Best Integer	Cuts/		ItCnt	Gap
	Left	Right				Best Node	ItCnt		
0	0		346.0000	536		346.0000	551		
* 0+	0			0	6262.0000	346.0000	551	94.47%	
			560.0000	490	6262.0000	Cuts: 700	1131	91.06%	
			560.0000	592	6262.0000	Cuts: 688	1561	91.06%	
* 260+	256			0	3780.0000	560.0000	3566	85.19%	
* 300+	296			0	2992.0000	560.0000	3703	81.28%	
* 300+	296			0	2626.0000	560.0000	3703	78.67%	
* 393	368			0	2590.0000	560.0000	4405	78.38%	
* 680+	628			0	2576.0000	560.0000	6928	78.26%	
* 690+	638			0	2538.0000	560.0000	6946	77.94%	
* 710+	656			0	2478.0000	560.0000	7011	77.40%	
* 720+	658			0	2448.0000	560.0000	7027	77.12%	
* 720+	645			0	2402.0000	560.0000	7027	76.69%	
* 730+	639			0	2360.0000	560.0000	7070	76.27%	
* 820+	726			0	2340.0000	560.0000	8134	76.07%	
...									

12

## Heuristic Results



### Effectiveness

- Feasible solution found for most models before branch and bound begins
- Roughly 10% improvement in time to proven optimality (978 model test set)
- Often find solutions branching does not

13

## Combining Local Search and MIP Heuristics to Solve Very Difficult MIP Models



14

## Local Search



### Powerful optimization framework

- Local search is a very powerful heuristic approach to solving difficult combinatorial optimization problems
- Example local search methods:
  - Simulated annealing
  - Tabu search
  - Genetic algorithms
  - ...

15

## Local Search



### Three key ingredients

- ***Neighborhood:***
  - A set of solutions that are in the vicinity of the current solution
- ***Intensification:***
  - A temporary focus on a part of the solution space
- ***Diversification:***
  - A mechanism for changing focus on occasion

16



## Applying Local Search to MIP?



- **Neighborhoods:**
  - **Local search neighborhoods generally based on problem structure**
    - Example: Nodes and edges in a graph
  - **No high level structural information available in an arbitrary MIP model**
- **Given an incumbent  $x^*$ , can we generate and explore an interesting neighborhood?**

17

## Two Recent Proposals



### MIP neighborhood notions

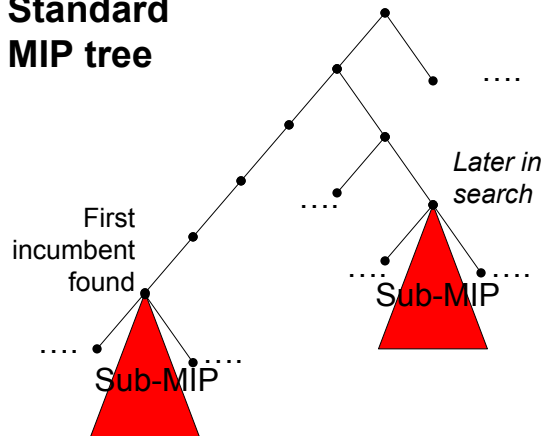
- **Local Branching [Fischetti and Lodi, 2002]**
  - Add a local branching constraint to MIP model:
    - $|x - x^*| \leq k$
  - Solve a (truncated) sub-MIP
- **Relaxation Induced Neighborhood Search (RINS) [Danna, Rothberg, and Le Pape, 2003]**
  - Fix all variables that agree in the current relaxation solution and  $x^*$
  - Solve a sub-MIP on the variables that differ

18

## Intensification through sub-MIPs



### Standard MIP tree



19

## Local Branching Details



### Explore vicinity of incumbent

- **Constrain sub-MIP to explore a small neighborhood of incumbent  $x^*$** 
  - $|x - x^*| \leq k$
  - $k$  chosen to be  $\sim 20$
- **Apply whenever a new incumbent is found**
  - Including those found by local branching
- **A succession of improving, neighboring solutions**

20

## RINS Details



### Explore portion where solutions differ

- Combine desirable properties of two solutions:
  - Incumbent: feasible
  - Relaxation: optimal
- Neighborhood contains both solutions
- Extend promising partial solution

21

## Local branching vs. RINS



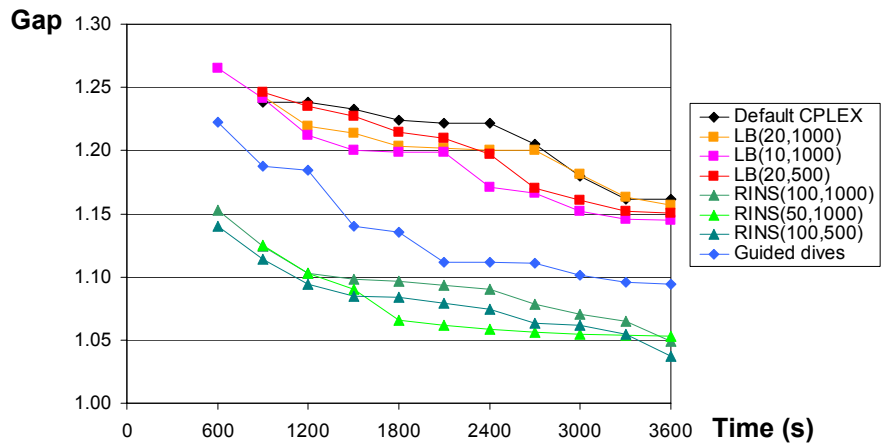
Local branching	RINS
Explores a neighborhood of the incumbent	Explores a neighborhood of <b>both</b> the incumbent and the continuous relaxation
Can be called only each time a new incumbent is found	Can be called at <b>each node</b> of the branch-and-cut tree
Expensive sub-MIP: original model + dense constraint	Sub-MIP on a <b>reduced</b> number of variables
Not efficient on general integer variables	Can handle <b>any type</b> of variable

22

# Results



## "Intermediate" problems



# Extensions



- Other interesting neighborhoods?
- More efficient ways to explore neighborhoods?