

# Fair Division

ADFOCS 2020

24 - 28 August 2020

Jugal Garg and [Ruta Mehta](#)



# Fair Division



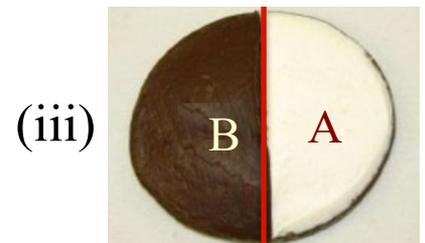
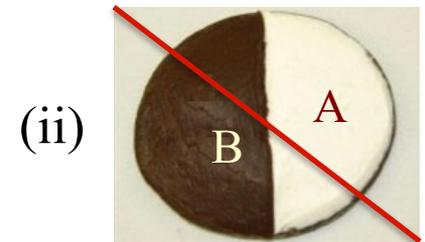
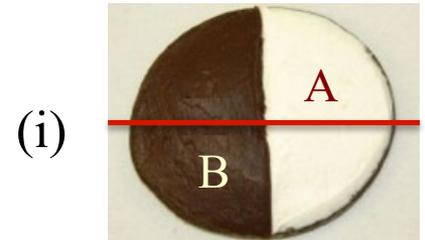
Scarc resources



**Goal:** allocate *fairly and efficiently*.

**And do it quickly!**

## Example: Half moon cookie

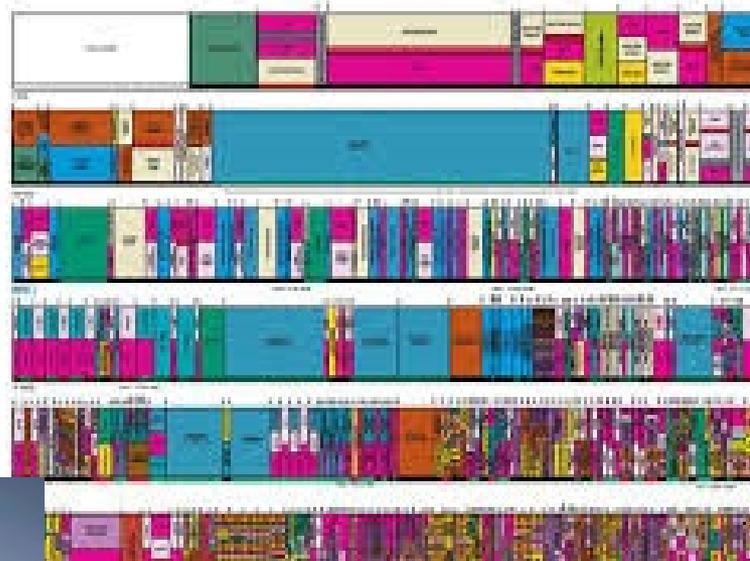




UCLA Kidney Exchange

# UNITED STATES FREQUENCY ALLOCATIONS

## THE RADIO SPECTRUM



# *We plan to cover*

## Part 1: Divisible items (Ruta)

- Competitive equilibrium and Properties
- Computation: Fisher, Spending-restricted, Hylland-Zeckhauser

## Part 2: Indivisible items (Jugal)

- Envy-freeness: EF1, EFX
- Proportionality: MMS, Prop1
- Nash welfare guarantees

And lots of open questions!

# Lecture 1: Competitive Equilibrium

ADFOCS 2020

24<sup>th</sup> August 2020

Ruta Mehta

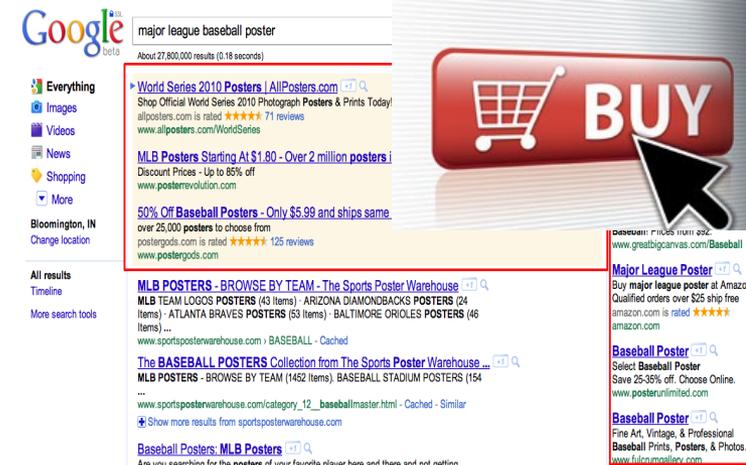


# Markets

One of the biggest real-life mechanism that enables (re)distribution of resources.

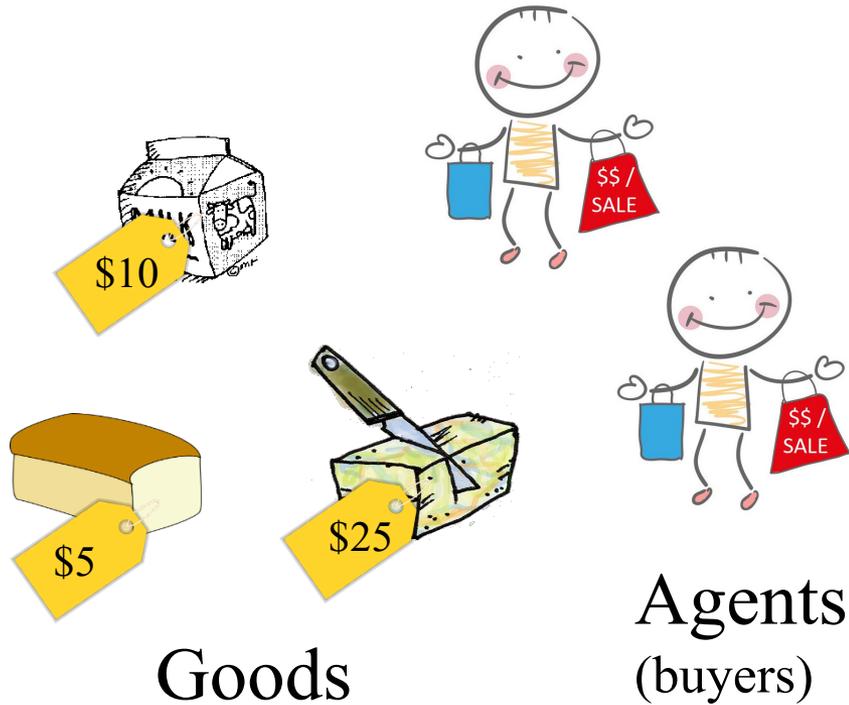
And they seem to work!

Q: What? Why? And How?



The image shows a Google search interface for the query "major league baseball poster". The search results list several websites offering baseball posters, including "World Series 2010 Posters", "MLB Posters Starting At \$1.80", and "50% Off Baseball Posters". A red "BUY" button with a shopping cart icon and a mouse cursor is overlaid on the right side of the search results. Below the search results, there is a small image of a busy outdoor market stall with various fruits and vegetables, and a person in a blue shirt interacting with a customer.

# Markets

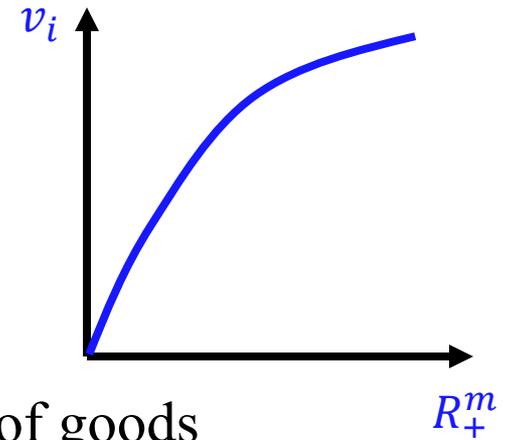


**Competitive Equilibrium:**  
**Demand = Supply**

**Buy optimal bundle**

# Fisher's Model (1891)

- $A$ : set of  $n$  agents
- $G$ : set of  $m$  **divisible** goods
- Each agent  $i$  has
  - budget of  $B_i$  dollars
  - valuation function  $v_i: R_+^m \rightarrow R_+$  over bundle of goods  
(non-decreasing, non-negative)
- Supply of every good is **one**



# Competitive Equilibrium (CE)

Given prices  $p = (p_1, \dots, p_m)$  of goods

- Agent  $i$  demands an *optimal bundle*, i.e., affordable bundle that maximizes her utility

$$x_i \in \operatorname{argmax}_{x: p \cdot x \leq B_i} v_i(x)$$

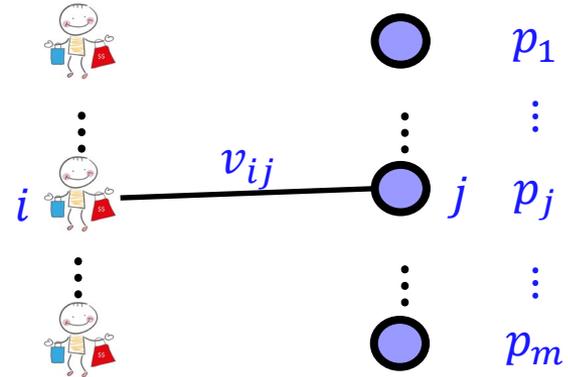
- $p$  is at competitive equilibrium (CE) if *market clears*

$$\text{Demand} = \text{Supply}$$

# CE: Linear Valuations

$$v_i(x_i) = \sum_{j \in M} v_{ij} x_{ij}$$

$v_{ij}$   
Utility per unit



**Optimal bundle:** can spend at most  $B_i$  dollars.

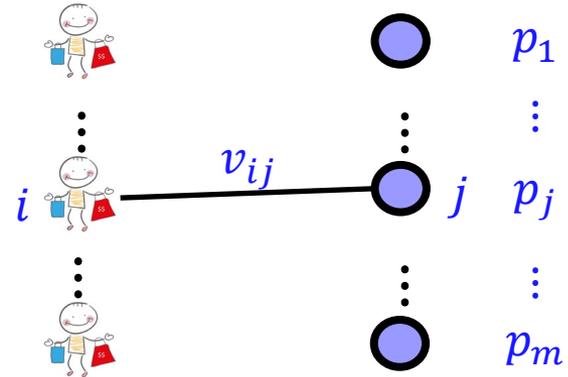
*Intuition*

spend wisely: on goods that gives max. **utility-per-dollar**  $\frac{v_{ij}}{p_j}$

# CE: Linear Valuations

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$v_{ij}$    
Utility per unit



**Optimal bundle:** can spend at most  $B_i$  dollars.

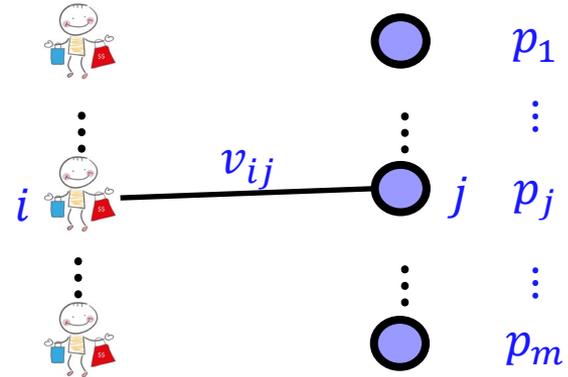
$$\sum_{j \in M} v_{ij} x_{ij} = \sum_j \left( \frac{v_{ij}}{p_j} \right) \underbrace{(p_j x_{ij})}_{\text{(\$ spent)}} \leq \left( \max_{k \in G} \frac{v_{ik}}{p_k} \right) \sum_j p_j x_{ij} \leq \left( \max_{k \in G} \frac{v_{ik}}{p_k} \right) B_i$$

utility per dollar (bang-per-buck) MBB Maximum bang-per-buck

# CE: Linear Valuations

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$v_{ij}$    
Utility per unit



**Optimal bundle:** can spend at most  $B_i$  dollars.

$$\sum_{j \in M} v_{ij} x_{ij} = \sum_j \underbrace{\frac{v_{ij}}{p_j}}_{\text{utility per dollar (bang-per-buck)}} \underbrace{(p_j x_{ij})}_{\text{(\$ spent)}} \leq \left( \max_{k \in G} \frac{v_{ik}}{p_k} \right) \sum_j p_j x_{ij} \leq \left( \max_{k \in G} \frac{v_{ik}}{p_k} \right) B_i$$

MBB  
Maximum bang-per-buck

**iff**

1. Spends all of  $B_i$ .

$$(p \cdot x_i) = B_i$$

2. Only on MBB goods

$$x_{ij} > 0 \Rightarrow \frac{v_{ij}}{p_j} = MBB$$

# CE Characterization

Prices  $p = (p_1, \dots, p_m)$  and allocation  $X = (x_1, \dots, x_n)$  are at equilibrium iff

■ Optimal bundle (OB): For each agent  $i$

□  $p \cdot x_i = B_i$

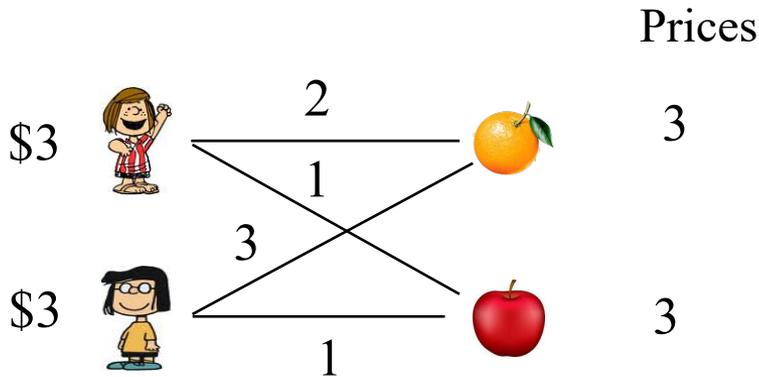
□  $x_{ij} > 0 \Rightarrow \frac{v_{ij}}{p_j} = \max_{k \in M} \frac{v_{ik}}{p_k}$ , for all good  $j$

■ Market clears: For each good  $j$ ,

$$\sum_i x_{ij} = 1.$$

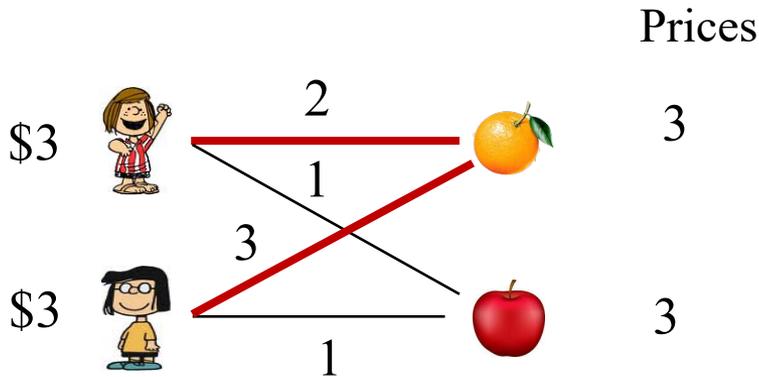
# Example

- 2 Buyers (👧, 👦), 2 Items (🍊, 🍎) with unit supply
- Each buyer has budget of \$1 and a linear utility function



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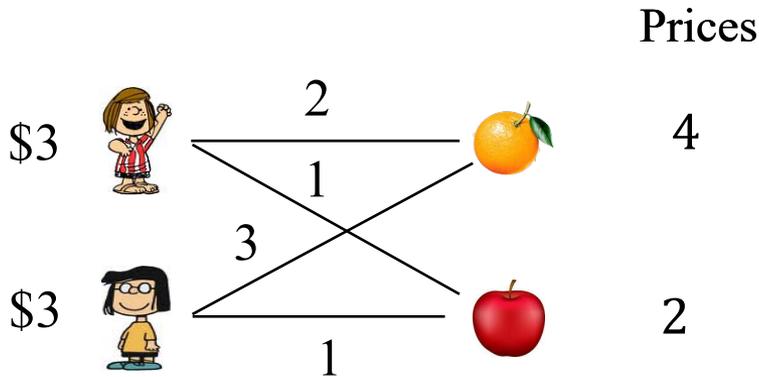
Demand  $\neq$  Supply

MBB

**Not an Equilibrium!**

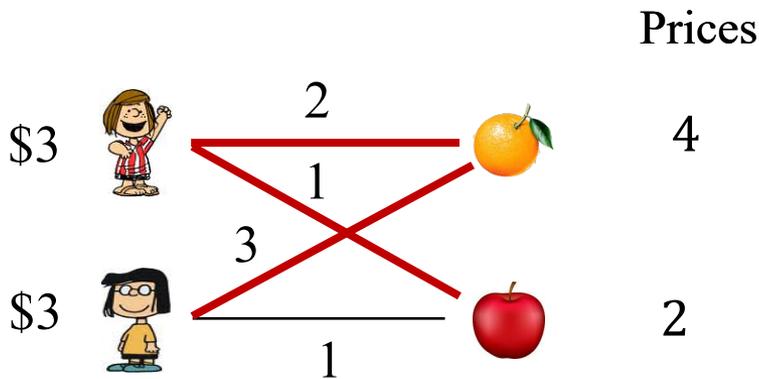
# Example

- 2 Buyers (  ,  ), 2 Items (  ,  ) with unit supply
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# Example

- 2 Buyers (👧, 👦), 2 Items (🍊, 🍎) with unit supply
- Each buyer has budget of \$1 and a linear utility function



MBB

Prices

$(\frac{1}{4}, 1)$   $(\frac{3}{4}, 0)$

Demand = Supply

**Equilibrium!**

# Existence?

Many ways to prove. We will see one later.

# Properties

# Efficiency: Pareto optimality

- An allocation  $Y = (y_1, y_2, \dots, y_n)$  **Pareto dominates** another allocation  $X = (x_1, x_2, \dots, x_n)$  if
  - $u_i(y_i) \geq u_i(x_i)$ , for all buyers  $i$  and
  - $u_k(y_k) > u_k(x_k)$  for some buyer  $k$

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  - $u_k(y_k) > u_k(x_k)$  for some buyer  $k$
- $X$  is said to be **Pareto optimal (PO)** if **there is no  $Y$  that Pareto dominates it**

# First Welfare Theorem

**Theorem:** Competitive equilibrium outputs a PO allocation

**Proof:** (by contradiction)

- Let  $(p, X)$  be equilibrium prices and allocations
- Suppose  $Y$  Pareto dominates  $X$ . That is,  
 $v_i(y_i) \geq v_i(x_i), \forall i \in N$ , and  $v_k(y_k) > v_k(x_k)$  for some  $k$
- Total cost of  $Y$  is  $\sum_i (p \cdot y_i) \leq \sum_j p_j = \sum_i B_i$
- $k$  demands  $x_k$  at prices  $p$  and not  $y_k$ , because?
- Money agent  $i$  needs to purchase  $y_i$ ?



# CEEI [Foley 1967, Varian 1974]

## Competitive Equilibrium with Equal Income

**Problem:** Fairly allocate a set of goods among agents without involving money

- Give every agent (*fake*) \$1 and compute competitive equilibrium!

# Envy-Free (EF)

Allocation  $X$  is **envy-free** if every agent prefers her own bundle than anyone else's. That is, for each agent  $i$ ,

$$v_i(x_i) \geq v_i(x_k), \forall k \in A$$

**Theorem:** CEEI is envy-free

**Proof:** Let  $(p, X)$  be a CEEI.

- Since the budget of each agent  $i$  is \$1,  $(p \cdot x_i) = 1$ .
- Can agent  $i$  afford agent  $k$ 's bundle  $(x_k)$ ?

**YES**

- But she demands  $x_i$  instead. Why?

$$v_i(x_i) \geq v_i(x_k)$$



# Proportionality

Allocation  $X$  is **proportional** if every agent gets at least the average of her total value of all goods. That is, for each agent  $i$ ,

$$v_i(x_i) \geq \frac{v_i(G)}{n}$$

**Theorem:** CEEI is envy-free

**Proof:** (EF  $\Rightarrow$  Proportional)

- Let  $(p, X)$  be a CEEI.
- $X$  is EF. That is,  $v_i(x_i) \geq v_i(x_k), \forall k \in A$ . Sum-up over all  $j$

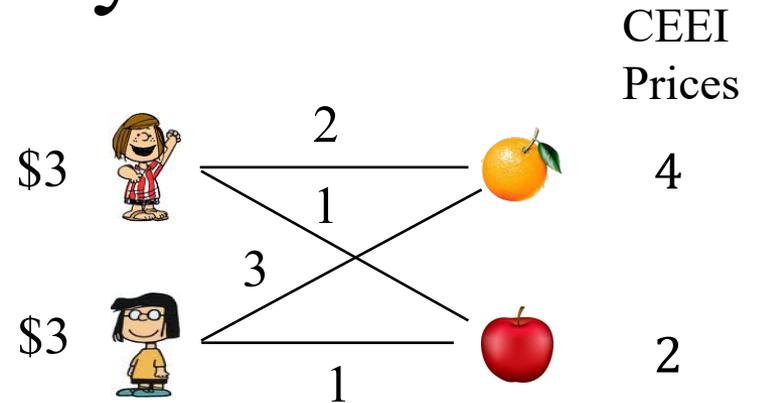
$$n * v_i(x_i) \geq \sum_{k \in A} v_i(x_k) = v_i \left( \sum_{k \in A} x_k \right) = v_i(G)$$



# CEEI Properties: Summary

CEEI allocation is

- Pareto optimal (PO)
- Envy-free
- Proportional



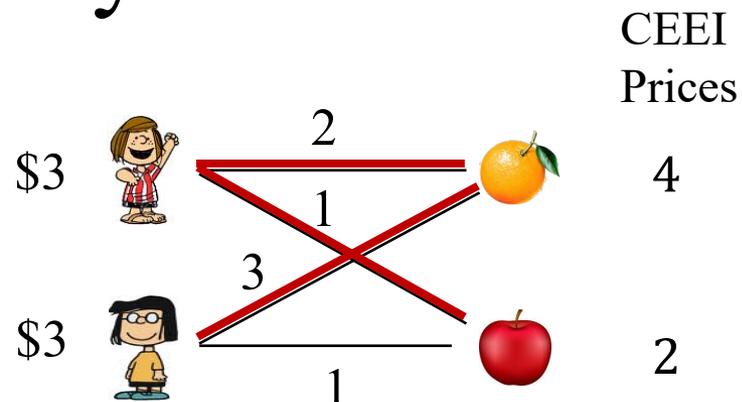
# CEEI Properties: Summary

CEEI allocation is

- Pareto optimal (PO)
- Envy-free
- Proportional

Next...

- Nash welfare maximizing



CEEI Allocation:

$$x_1 = \left(\frac{1}{4}, 1\right), x_2 = \left(\frac{3}{4}, 0\right)$$

$$v_1(x_1) = \frac{3}{2}, v_2(x_2) = \frac{9}{4}$$

$$v_1(x_2) = \frac{3}{2}, v_2(x_1) = \frac{7}{4}$$

# Social Welfare

$$\sum_{i \in A} v_i(x_i)$$

Utilitarian

**Issues:** May assign 0 value to some agents.  
Not scale invariant!

# Nash Welfare

$$\max: \prod_{i \in A} v_i(x_i)$$

$$\text{s.t. } \sum_{i \in A} x_{ij} \leq 1, \quad \forall j \in G$$
$$x_{ij} \geq 0, \quad \forall i, \forall j$$

Feasible allocations

# Max Nash Welfare (MNW)

$$\max: \log \left( \prod_{i \in A} v_i(x_i) \right)$$

$$\text{s.t. } \sum_{i \in A} x_{ij} \leq 1, \quad \forall j \in G$$
$$x_{ij} \geq 0, \quad \forall i, \forall j$$

Feasible allocations

# Max Nash Welfare (MNW)

$$\max: \sum_{i \in A} \log v_i(x_i)$$

$$\text{s.t. } \sum_{i \in A} x_{ij} \leq 1, \quad \forall j \in G$$
$$x_{ij} \geq 0, \quad \forall i, \forall j$$

Feasible allocations

# Eisenberg-Gale Convex Program '59

$$\text{max: } \sum_{i \in A} \log v_i(x_i)$$

Dual var.

$$\text{s.t. } \sum_{i \in A} x_{ij} \leq 1, \quad \forall j \in G \longrightarrow p_j$$
$$x_{ij} \geq 0, \quad \forall i, \forall j$$

**Theorem.** Solutions of EG convex program are exactly the CEEI  $(p, X)$ .

*Proof.*

## Consequences: CEEI

- **Exists**
- Forms a convex set
- Can be *computed* in polynomial time
- MNW allocations = CEEI allocations

**Theorem.** Solutions of EG convex program are exactly the CEEI  $(p, X)$ .

*Proof.*  $\Rightarrow$ (Using KKT)

# Recall: CEEI Characterization

Prices  $p = (p_1, \dots, p_m)$  and allocation  $X = (x_1, \dots, x_n)$

- **Optimal bundle:** For each buyer  $i$ 
  - $p \cdot x_i = 1$
  - $x_{ij} > 0 \Rightarrow \frac{v_{ij}}{p_j} = \max_{k \in M} \frac{v_{ik}}{p_k}$ , for all good  $j$

- **Market clears:** For each good  $j$ ,

$$\sum_i x_{ij} = 1.$$

**Theorem.** Solutions of EG convex program are exactly the CEEI  $(p, X)$ .

*Proof.*  $\Rightarrow$  (Using KKT)

$$\forall j, p_j > 0 \Rightarrow \sum_i x_{ij} = 1$$

$$\begin{aligned} \max: & \sum_{i \in A} \log(v_i(x_i)) \quad \xrightarrow{\sum_j v_{ij} x_{ij}} \quad \text{Dual var.} \\ \text{s.t.} & \sum_{i \in A} x_{ij} \leq 1, \quad \forall j \in G \quad \longrightarrow \quad p_j \geq 0 \\ & x_{ij} \geq 0, \quad \forall i, \forall j \end{aligned}$$

Dual condition to  $x_{ij}$ :

$$\frac{v_{ij}}{v_i(x_i)} \leq p_j \Rightarrow \frac{v_{ij}}{p_j} \leq v_i(x_i) \Rightarrow p_j > 0 \Rightarrow \text{market clears}$$

$\curvearrowright$  buy only MBB goods

$$x_{ij} > 0 \Rightarrow \frac{v_{ij}}{p_j} = v_i(x_i)$$

$$\begin{aligned} \sum_j v_{ij} x_{ij} &= (\sum_j p_j x_{ij}) v_i(x_i) \\ &\Rightarrow \sum_j p_j x_{ij} = 1 \end{aligned}$$

}  $\Rightarrow$  optimal bundle

# Generalizing to CE

Budget of each agent  $i$  is  $B_i$  (need not be 1)

EG Formulation: 
$$\begin{aligned} \max: & \sum_{i \in A} B_i \log v_i(x_i) \\ \text{s.t.} & \sum_{i \in N} x_{ij} \leq 1, \quad \forall j \in G \\ & x_{ij} \geq 0, \quad \forall i, \forall j \end{aligned} \longrightarrow \text{Optimal solutions exactly capture CE}$$

CE Properties: Pareto-optimal

- Maximizes *weighted* NSW,  $\left( \prod_i v_i(x_i)^{B_i} \right)^{1/B}$
- *Weighted* envy-free:  $\frac{v_i(x_i)}{B_i} \geq \frac{v_i(x_k)}{B_k}, \forall i, k$
- *Weighted* proportional:  $v_i(x_i) \geq \frac{B_i}{B} v_i(G), \forall i$

$$B = \sum_i B_i$$

# Efficient (Combinatorial) Algorithms

## Polynomial time

- Flow based [DPSV'08]
  - General exchange model (barter system) [DM'15, DGM'16, CM'18]
- Scaling + path following [GM.SV'13]

## Strongly polynomial time

- Scaling + flow [Orlin10, Vegh16]
  - Exchange model (barter system) [GV'19]

We will discuss some in the next lecture

# Generalizations

**Spending Restricted** [CG'18] (for MNW with indivisible goods.)

- CE where **total money spent on good  $j$  is at most  $c_j$**

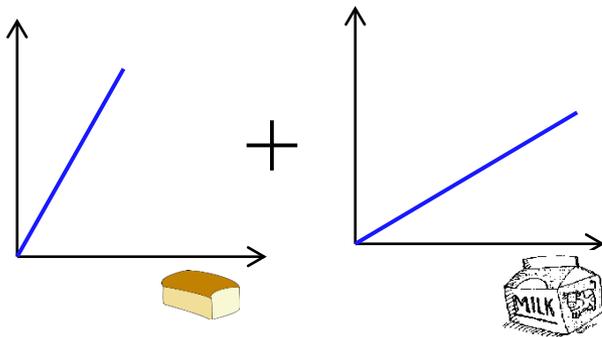
**Hylland-Zeckhauser** (for PO and strategy-proof matching)

- $n$  agents and  $n$  goods
- Every agent has: (a) linear utilities, (b) unit budget,  
(c) **wants at most one unit of total allocation**
- HZ'79: Equilibrium exists, is PO, and is truthful at large.
  - For indivisible goods, think of allocation as a probabilities/time-share.

# Generalization: Valuation Functions



$$v_i: \mathbb{R}^n \rightarrow \mathbb{R}$$



Linear

# Generalization: Valuation Functions

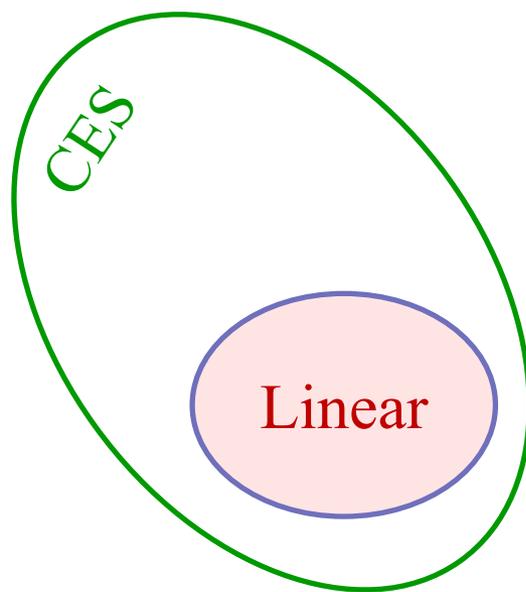
EG program works!



$$v_i: \mathbb{R}^n \rightarrow \mathbb{R}$$

$$v_i(x_i) = \left( \sum_j v_{ij} x_{ij}^\rho \right)^{1/\rho}$$

where  $\rho \in (-\infty, 1]$



# Generalization: Valuation Functions

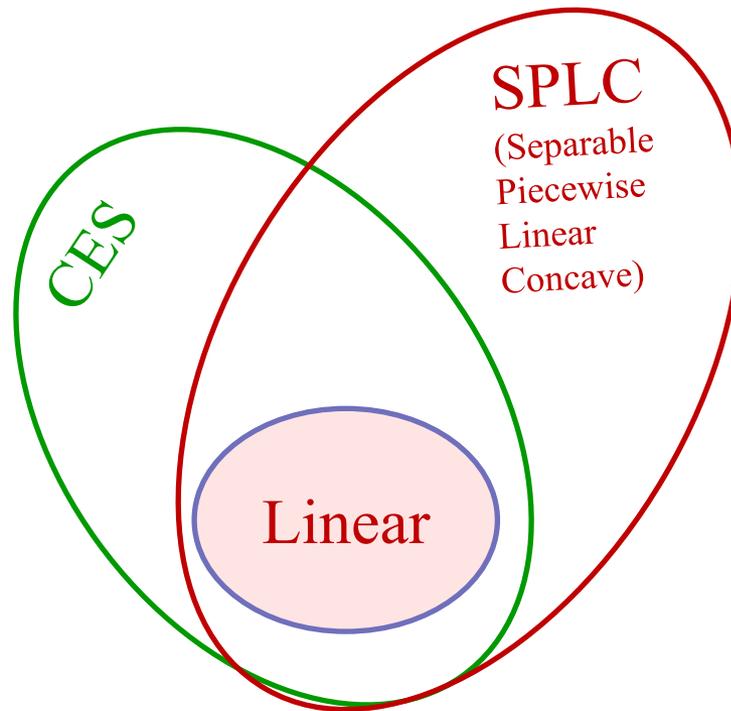
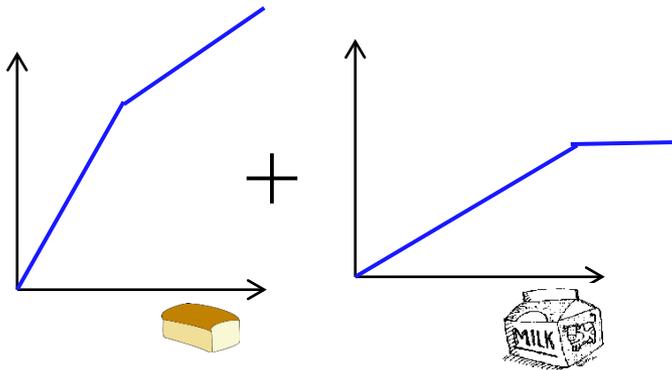
PPAD-complete [P'94, CT'09, VY'09].

Path-following algorithm

(empirically fast) [GM.SV'12]



$$v_i: \mathbb{R}^n \rightarrow \mathbb{R}$$

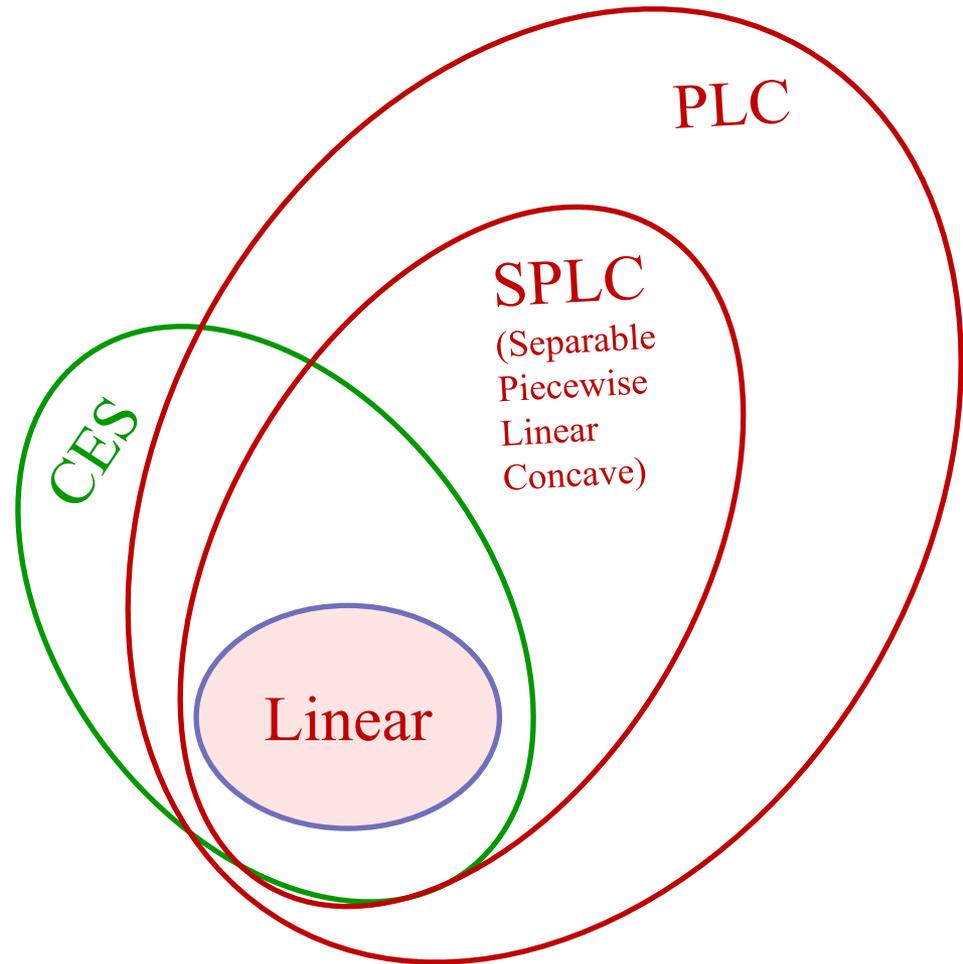


# Generalization: Valuation Functions



$$v_i: \mathbb{R}^n \rightarrow \mathbb{R}$$

Irrational Eq.  
FIXP-complete  
[GM.VY'17]

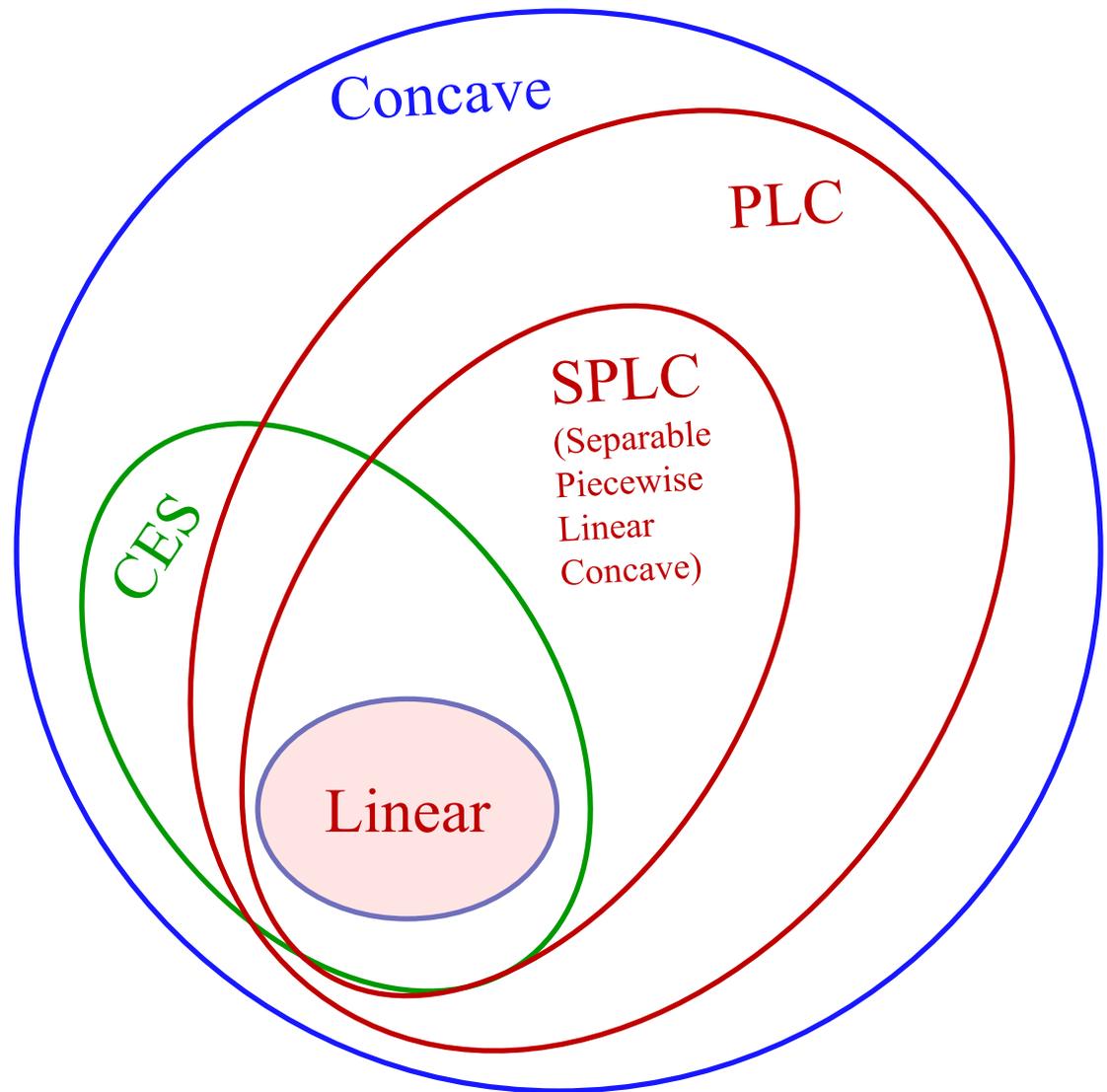


# Generalization: Valuation Functions



$$v_i: \mathbb{R}^n \rightarrow \mathbb{R}$$

Irrational Eq.  
FIXP-complete  
[EY'10]



# Tons of other works (we will not cover)

- More generalizations like utility-restriction [CDGJMVY'17, BGHM'17,...]
- Simplex-like path-following algorithms [E'76, GM.SV'12,GM.V'14]
- Auction based algorithms [GKV'04, GK'06, KMV'07, GHV'19]
- Dynamics [WZ'07, Z'11, BDX'11, CCT'18, CCD'19, BNM.'19 ...]
- Hardness results [CT'09,VY'09, GM.VY'17,...]
- Strategization and Price-of-Anarchy [ABGM.S'10,CDZ'11, CDZZ'12, BCDF-RFZ'14, M.TVV'14, BGM.'18,...]
- ...

Tons of other works (we will not cover)

## **Cake Cutting**

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