



# Cost Sharing and Approximation Algorithms

— Lecture 1 —

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# Motivation: Auction

- suppose we want to auction off a **single item** to one of  $n$  **potential buyers** in  $U$
- every bidder  $i \in U$  has a **valuation**  $v_i$  for receiving the item
- valuation is only known to  $i$  and **not** to the auctioneer
- every bidder  $i$  announces a **bid**  $b_i$



**Mechanism:** protocol that based on the bids determines a **winner** of the auction and a **selling price**  $p$

# Motivation: Auction

**Selfishness:** every player wants to maximize his **net gain**  $(v_i - p)q_i$ , where  $q_i = 1$  if  $i$  is the winner and  $q_i = 0$  otherwise.

**Goal:** **economic efficiency**, i.e., sell the item to the buyer with maximum valuation.

**Question:** Can efficiency be achieved although valuations are private?

# Vickrey's Truthful Mechanism

**First-Price Auction:** sell the item to the buyer with the highest bid and charge his bid

- buyers have an incentive to **underbid**

**Second-Price Auction (Vickrey Auction '61):** sell the item to the buyer with the highest bid and charge the second-highest bid

- buyers bid their valuations **truthfully**, i.e.,  $b_i = v_i$
- **economic efficiency** is achieved

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# Group-Strategyproof Cost Sharing Mechanisms



# Cooperative Cost Sharing

## Setting:

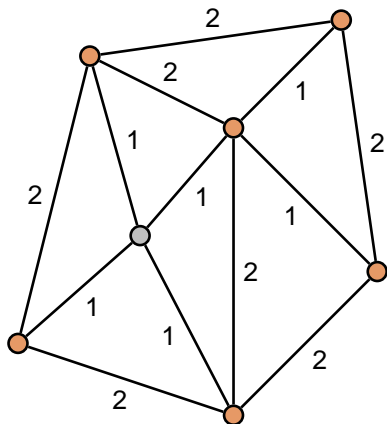
- set of players are interested in receiving some service
- provision of service incurs a (player-set dependent) cost that needs to be shared among the players
- players act **strategically**: aim at receiving service at low individual price
- players can **coordinate their strategies**

**Applications:** sharing the cost of public investments, access to network, etc.

**Goal:** design **selection** and **payment scheme** such that

- it is in every player's self-interest to behave truthfully
- payments of selected players cover the service cost
- player selection is "socially efficient"

# Motivating Example



## Given:

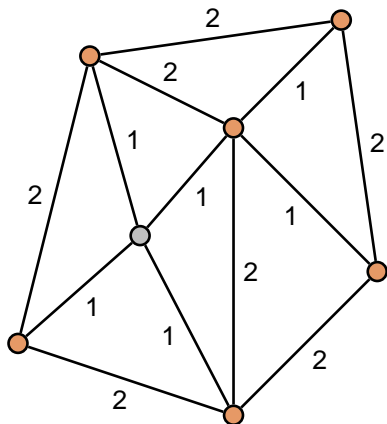
- network  $N = (V, E, c)$
- set of players  $U = [n]$
- player  $i \in U$  requests connection between  $s_i, t_i$

## Cost Function:

$C(S) = \min.$  cost to satisfy all requests of players in  $S \subseteq U$

**Example:**  $C(\{1, 3, 4\}) = 5$

# Motivating Example



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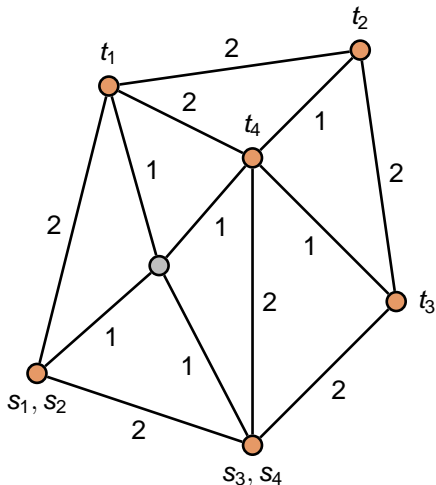
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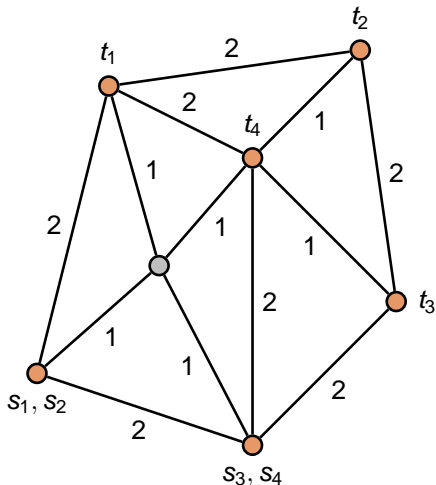
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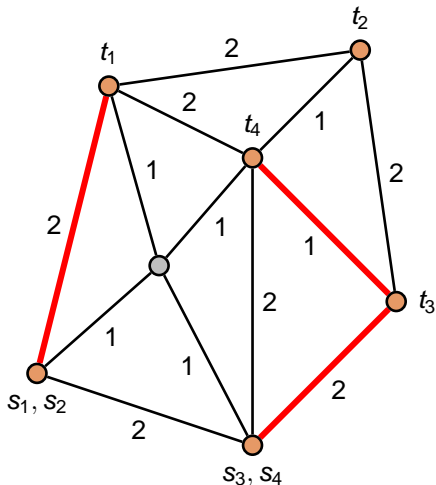
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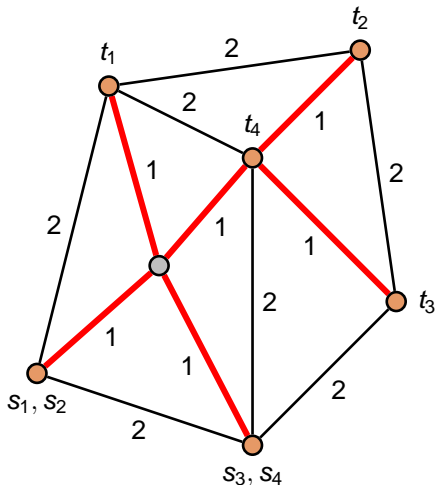
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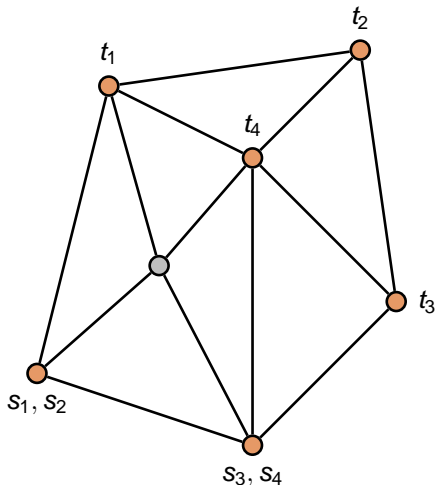
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**Example:**  $C(\{1, 2, 3, 4\}) = 6$

# Motivating Example



## Player $i \in U$ :

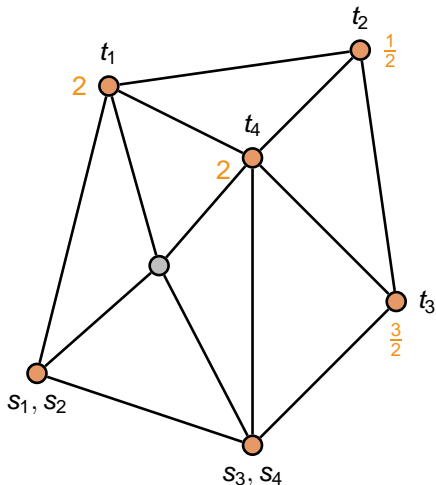
- valuation  $v_i$  (private!)
- bid  $b_i$  (public)
- goal: maximize  $v_i - p_i$

## Cost Sharing Mechanism:

- selects a set  $Q$  of players whose requests are satisfied
- determines a payment  $p_i$  for every  $i \in Q$  to distribute the cost  $C(Q)$



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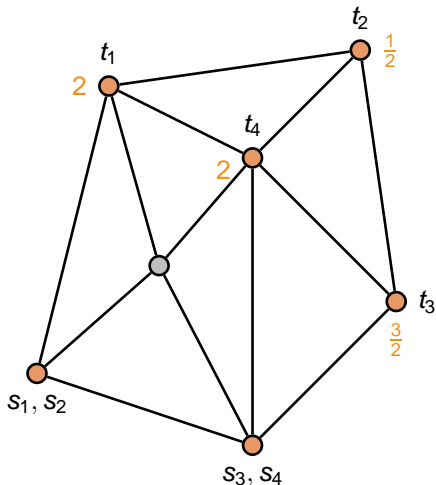
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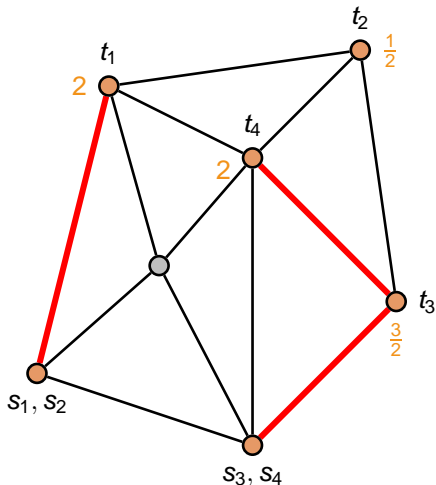
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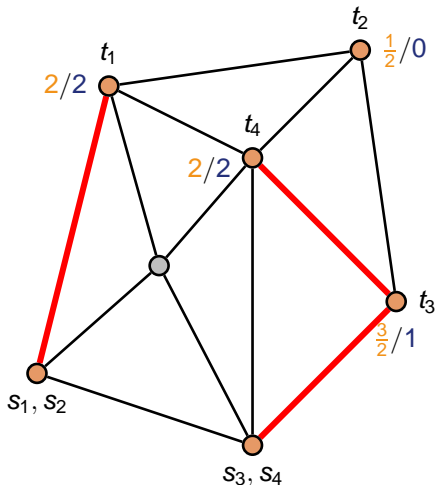
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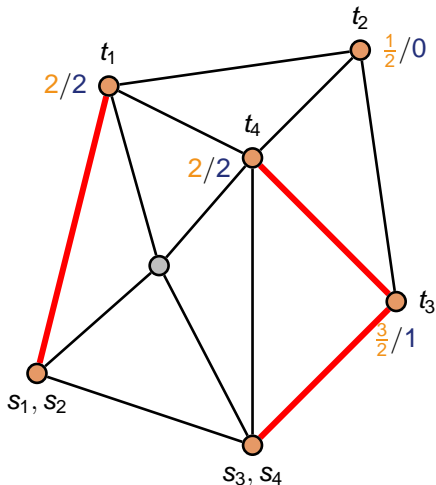
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# Motivating Example



## Objectives:

- 1 Truthfulness:** bidding truthfully is a dominant strategy for every player
- 2 Budget Balance:** payments recover solution cost
- 3 Efficiency:** selected player set realizes “social efficiency” objective

# Cost Sharing Model

## Given:

- set  $U$  of **players** (interested in some service)
- every player  $i \in U$ :
  - **valuation**  $v_i$ : value (**private!**) of the service
  - **bid**  $b_i$ : maximum amount he is willing to pay
- player-set dependent **cost function**  $C : 2^U \rightarrow \mathbb{R}^+$ 
  - defined **implicitly**: cost function of combinatorial optimization problem  $\mathcal{P}$  (e.g., Steiner forest, scheduling, etc.)
  - $C(S)$  = optimal solution cost for player set  $S \subseteq U$

# Cost Sharing Mechanism

**Cost Sharing Mechanism  $M$ :** collects bids  $(b_i)_{i \in U}$  from players and computes

- set  $Q \subseteq U$  of players that **receive service** (**selection scheme**)

**Notation:**  $q_i = 1$  if  $i \in Q$  and  $q_i = 0$  otherwise

- **payment  $p_i$**  for every player  $i \in U$  to distribute the cost  $C(Q)$  (**payment scheme**)

**1 No Positive Transfer:**  $p_i \geq 0$  for all  $i \in Q$

**2 Voluntary Participation:**  $p_i = 0$  for all  $i \notin Q$  and  $p_i \leq b_i$  for all  $i \in Q$

**3 Consumer Sovereignty:** for every  $i \in U$  there exists a bid  $b_i^*$  for which  $i$  is guaranteed to receive service

# Truthfulness

**Strategic Behavior:** every player  $i \in U$  acts **selfishly** and attempts to maximize his **quasi-linear utility** function:

$$u_i(q, p) := q_i(v_i - p_i)$$

⇒ player  $i$  will misreport his valuation ( $b_i \neq v_i$ ) if this leads to larger utility

**Strategyproofness:** utility of every player  $i \in U$  is maximized if he bids **truthfully**  $b_i = v_i$  (independently of other players' bids)

**Group-Strategyproofness:** same holds true even if players form **coalitions** to **coordinate their bids**



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# Illustration: Group-Strategyproofness

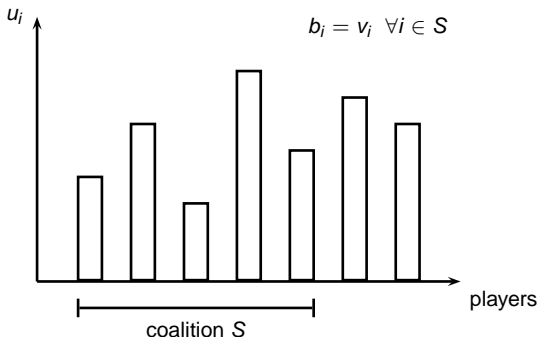
## Definition

A cost sharing mechanism  $M$  is **group-strategyproof** iff for all  $S \subseteq U$

$$u_i(\tilde{q}, \tilde{p}) \geq u_i(q, p) \quad \forall i \in S \quad \Rightarrow \quad u_i(\tilde{q}, \tilde{p}) = u_i(q, p) \quad \forall i \in S$$

$(q, p)$ : outcome if  $b_i = v_i$  for every  $i \in S$

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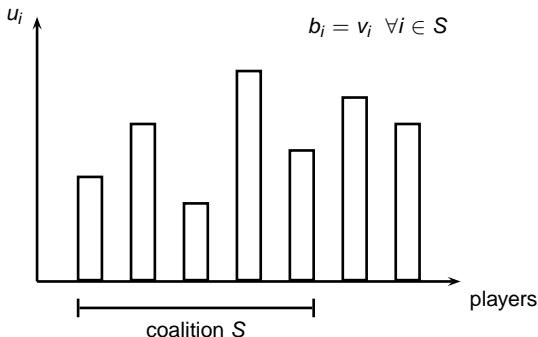
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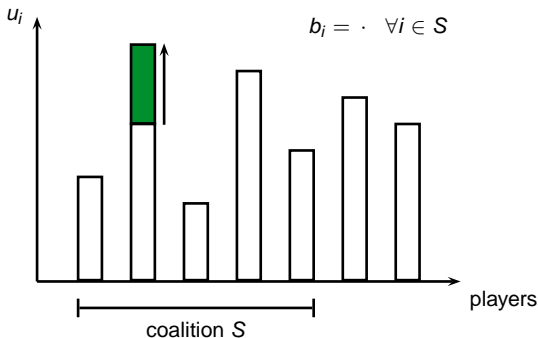
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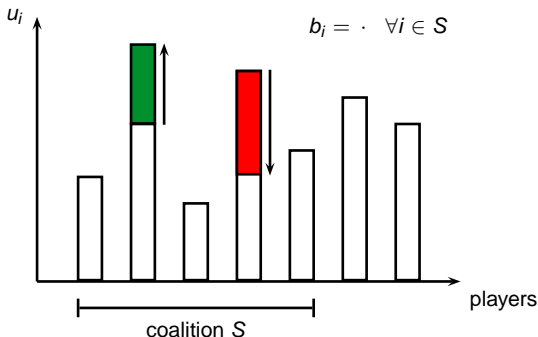
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# “Classical” Objectives

- 1 Budget Balance:** payments equal servicing cost

$$\sum_{i \in Q} p_i = C(Q)$$

- 2 Group-Strategyproofness**

- 3 Efficiency:** assuming truthful bidding, selected player set maximizes **social welfare**

$$\sum_{i \in Q} v_i - C(Q) = \max_{S \subseteq U} \sum_{i \in S} v_i - C(S)$$

# Computational Issues

Want to design mechanisms that are **computationally efficient**

## Problems:

- 1 underlying optimization problem  $\mathcal{P}$  is often **computationally hard**
- 2 **truthfulness, budget balance and efficiency cannot be achieved simultaneously**

[Green et al. '76] [Roberts '79]  
[Feigenbaum et al., TCS '03]

## Solutions:

- 1 use **approximation algorithm** to compute an approximate solution of cost  $\bar{C}(Q) \leq \beta \cdot C(Q)$  where  $\beta \geq 1$
- 2 consider **different** (but equivalent) **social efficiency** objective



# Approximate Budget Balance and Efficiency

**Approximate Budget Balance:** cost sharing mechanism  $M$  is  $\beta$ -budget balanced if

$$\bar{C}(Q) \leq \sum_{i \in Q} p_i \leq \beta \cdot C(Q) \quad (\beta \geq 1)$$

Define the **social cost** of a set  $S \subseteq U$  as

$$\Pi(S) := \sum_{i \notin S} v_i + C(S) = \sum_{i \in U} v_i - \left( \sum_{i \in S} v_i - C(S) \right)$$

**Approximate Efficiency:** cost sharing mechanism  $M$  is  $\alpha$ -approximate if, assuming truthful bidding,

$$\sum_{i \notin Q} v_i + \bar{C}(Q) \leq \alpha \cdot \min_{S \subseteq U} \Pi(S) \quad (\alpha \geq 1)$$

[Roughgarden and Sundararajan, JACM '09]

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# Objectives at a Glance

## 1 Computational Efficiency

## 2 Approximate Budget Balance:

$$\bar{C}(Q) \leq \sum_{i \in Q} p_i \leq \beta \cdot C(Q) \quad (\beta \geq 1)$$

## 3 Group-Strategyproofness

## 4 Approximate Efficiency:

$$\sum_{i \notin Q} v_i + \bar{C}(Q) \leq \alpha \cdot \min_{S \subseteq U} \left\{ \sum_{i \notin S} v_i + C(S) \right\} \quad (\alpha \geq 1)$$

How to achieve

$\beta$ -budget balance?

$$\left( \bar{C}(Q) \leq \sum_{i \in Q} p_i \leq \beta \cdot C(Q) \right)$$

## How to achieve group-strategyproofness?

(Not everybody in the coalition is better off by misreporting his valuation.)

# Moulin's Framework

**Cost Sharing Function:**  $\xi : U \times 2^U \rightarrow \mathbb{R}^+$

$\xi_i(S)$  = **cost share** of player  $i$  with respect to set  $S \subseteq U$

**$\beta$ -Budget Balance:**

$$\bar{C}(S) \leq \sum_{i \in S} \xi_i(S) \leq \beta \cdot C(S) \quad \forall S \subseteq U$$

**Cross-Monotonicity:** cost share of player  $i$  does not decrease if other players leave the game:

$$\forall S \subseteq T, \forall i \in S: \quad \xi_i(S) \geq \xi_i(T)$$

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# Moulin's Framework

## Moulin Mechanism $M(\xi)$ :

- 1: Initialize:  $Q \leftarrow U$
- 2: If for each player  $i \in Q$ :  $\xi_i(Q) \leq b_i$  then STOP
- 3: Otherwise, remove from  $Q$  all players with  $\xi_i(Q) > b_i$  and repeat

## Theorem

If  $\xi$  is *cross-monotonic* and  *$\beta$ -budget balanced*, then the Moulin mechanism  $M(\xi)$  is *group-strategyproof* and  *$\beta$ -budget balanced*.

[Moulin, SCW '99]

How to achieve  
 $\alpha$ -approximability?

$$\left( \sum_{i \notin Q} v_i + \bar{C}(Q) \leq \alpha \cdot \min_{S \subseteq U} \sum_{i \notin S} v_i + C(S) \right)$$

# Summability

Suppose we are given an **arbitrary order**  $\sigma$  on the players in  $U$ .  
Order each subset  $S \subseteq U$  according to  $\sigma$ :

$$S := \{i_1, \dots, i_{|S|}\} \text{ with } i_j \prec_{\sigma} i_k \text{ for all } 1 \leq j < k \leq |S|.$$

Let  $S_j$  refer to the first  $j$  players of  $S$ .

A cost sharing function  $\xi$  is  **$\alpha$ -summable** if for every order  $\sigma$  of the players in  $U$

$$\forall S \subseteq U : \sum_{j=1}^{|S|} \xi_{i_j}(S_j) \leq \alpha \cdot C(S)$$

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# Summability and Approximability

## Theorem

Let  $\xi$  be a *cross-monotonic* cost sharing function and let  $\alpha, \beta$  be the smallest numbers such that  $\xi$  is  *$\alpha$ -summable* and  *$\beta$ -budget balanced*. Then the Moulin mechanism  $M(\xi)$  is  *$(\alpha + \beta)$ -approximate* and no better than  *$\max\{\alpha, \beta\}$ -approximate*.

[Roughgarden, Sundararajan, JACM '09]

# Moulin Mechanisms: Known Results I

| <b>Upper bounds</b>  |                                  | $\beta$ |
|--|----------------------------------|---------|
| [Moulin, Shenker, ET '01]                                  | submodular cost                  | 1       |
| [Jain, Vazirani, STOC '01]                                 | minimum spanning tree            | 1       |
|  | Steiner tree and TSP             | 2       |
| [Pál, Tardos, FOCS '03]                                    | facility location                | 3       |
|  | single-sink rent-or-buy          | 15      |
|  | single-sink rent-or-buy          | 4       |
| [Leonardi, Schäfer, EC '03],<br>[Gupta et al., APPROX '04] |                                  |         |
| [Leonardi, Schäfer, EC '03]                                | connected facility location      | 30      |
| [Könemann, Leonardi, Schäfer, SODA '05]                    | Steiner forest                   | 2       |
| [Gupta et al., SODA '07]                                   | price-collecting Steiner forest  | 3       |
| [Bleischwitz, Monien, CIAC '07]                            | makespan scheduling              | 2       |
| <b>Lower bounds</b>  |                                  | $\beta$ |
| [Immorlica et al., SODA '05]                               | set cover, vertex cover          | $n^c$   |
|  | facility location                | 3       |
| [Könemann et al., SODA '05]                                | Steiner tree                     | 2       |
| [Bleischwitz, Monien, CIAC '07]                            | makespan scheduling              | 2       |
| [Brenner, Schäfer, STACS '07]                              | completion time scheduling, etc. | $n/c$   |



# Moulin Mechanisms: Known Results I

| <b>Upper bounds</b>   |                                  | $\beta$ |
|---|----------------------------------|---------|
| [Moulin, Shenker, ET '01]   | submodular cost                  | 1       |
| [Jain, Vazirani, STOC '01]  | minimum spanning tree            | 1       |
|   | Steiner tree and TSP             | 2       |
| [Pál, Tardos, FOCS '03]   | facility location                | 3       |
|   | single-sink rent-or-buy          | 15      |
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| [Leonardi, Schäfer, EC '03],<br>[Gupta et al., APPROX '04]<br>[Leonardi, Schäfer, EC '03] | connected facility location      | 30      |
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| <b>Lower bounds</b>   |                                  | $\beta$ |
| [Immorlica et al., SODA '05]  | set cover, vertex cover          | $n^c$   |
|   | facility location                | 3       |
| [Könemann et al., SODA '05]   | Steiner tree                     | 2       |
| [Bleischwitz, Monien, CIAC '07]   | makespan scheduling              | 2       |
| [Brenner, Schäfer, STACS '07]   | completion time scheduling, etc. | $n/c$   |

# Moulin Mechanisms: Known Results II

|                                       |                      | $\beta$ | $\alpha$           |
|---------------------------------------|----------------------|---------|--------------------|
| [Roughgarden, Sundararajan, STOC '06] | submodular cost      | 1       | $\Theta(\log n)$   |
|                                       | Steiner tree         | 2       | $\Theta(\log^2 n)$ |
| [Chawla et al., WINE '06]             | Steiner forest       | 2       | $\Theta(\log^2 n)$ |
| [Roughgarden, Sundararajan, IPCO '07] | facility location    | 3       | $\Theta(\log n)$   |
|                                       | SROB                 | 4       | $\Theta(\log^2 n)$ |
| [Gupta et al., SODA '07]              | price-collecting SF  | 3       | $\Theta(\log^2 n)$ |
| [Brenner, Schäfer, STACS '07]         | makespan scheduling  | 2       | $\Theta(\log n)$   |
|                                       | cost-stable problems |         | $\Omega(\log n)$   |



# Cross-Monotonic Cost Shares for Steiner Forest

# Steiner Forest Game

**Goal:** design a cost sharing mechanism for the **Steiner forest game**

- graph  $G = (V, E)$  with edge costs  $c : E \rightarrow \mathbb{R}^+$
- **player  $i$  requests connection between terminals  $s_i, t_i \in V$**   
identify players with terminal pairs:  $U = \{(s_1, t_1), \dots, (s_n, t_n)\}$
- $C(S) =$  cost of a minimum cost Steiner forest connecting all terminal pairs in  $S \subseteq U$

## Theorem

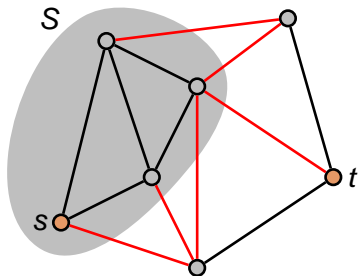
There is a **cross-monotonic** and **2-budget balanced** cost sharing function for the Steiner forest game.

[Könemann, Leonardi, Schäfer, van Zwam, SICOMP '08]

# Primal-Dual Steiner Forest Algorithm

Fix a set  $Q \subseteq U$  of terminal pairs. We sketch the primal-dual algorithm AKR( $Q$ ) of [Agrawal, Klein, Ravi, SICOMP '95] for the Steiner forest problem with terminal pair set  $Q$ .

A subset  $S \subseteq V$  of nodes is a **Steiner cut** if it separates at least one terminal pair  $(s, t) \in Q$ . Let  $\mathcal{S}$  be the set of all such cuts.



**Observation:** for every Steiner cut  $S \in \mathcal{S}$ , any feasible Steiner forest **must** contain at least one of the red edges

$$\delta(S) = \{uv \in E : u \in S, v \notin S\}$$

# Undirected Cut Formulation

## Integer Program:

$$\min \sum_{e \in E} c_e \cdot x_e$$

$$\text{s.t.} \quad \sum_{e \in \delta(S)} x_e \geq 1 \quad \forall S \in \mathcal{S}$$

$$x_e \in \{0, 1\} \quad \forall e \in E$$

# Undirected Cut Formulation

## Primal LP:

$$\min \sum_{e \in E} c_e \cdot x_e$$

$$\text{s.t.} \quad \sum_{e \in \delta(S)} x_e \geq 1 \quad \forall S \in \mathcal{S}$$

$$x_e \geq 0 \quad \forall e \in E$$

# Undirected Cut Formulation

**Primal LP:**

$$\min \sum_{e \in E} c_e \cdot x_e$$

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$$x_e \geq 0 \quad \forall e \in E$$

**Dual LP:**

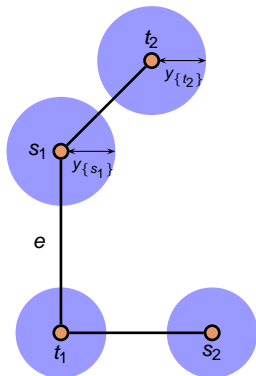
$$\max \sum_{S \in \mathcal{S}} y_S$$

$$\text{s.t.} \quad \sum_{S: e \in \delta(S)} y_S \leq c_e \quad \forall e \in E$$

$$y_S \geq 0 \quad \forall S \in \mathcal{S}$$



# Visualizing the Dual

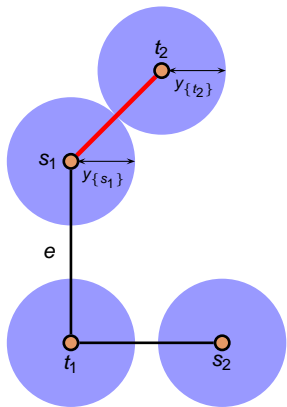


The dual  $y_S$  of Steiner cut  $S$  is visualized as **moat** around  $S$  of radius  $y_S$

An edge  $e$  is said to be **tight** if its corresponding dual constraint is tight:

$$\sum_{S: e \in \delta(S)} y_S = c_e$$

# Visualizing the Dual

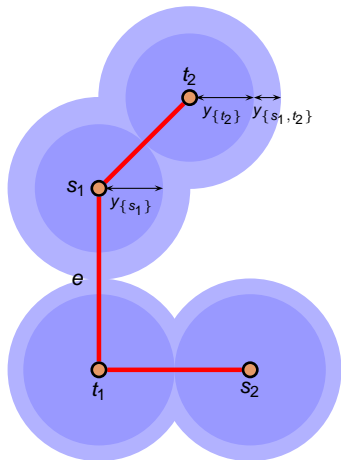


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An edge  $e$  is said to be **tight** if its corresponding dual constraint is tight:

$$\sum_{S: e \in \delta(S)} y_S = c_e$$

# High-Level Description

Execution of AKR can be seen as a **process over time**  $\tau$ :

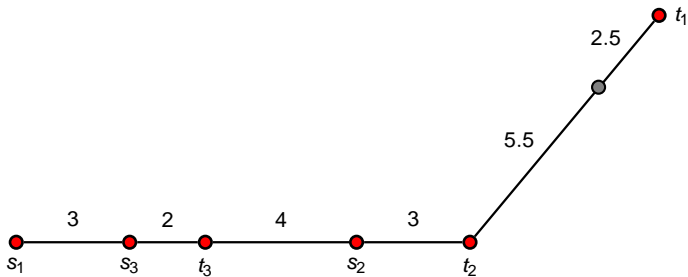
- $(F^\tau, y^\tau)$  = forest and dual packing
- terminal  $v$  is **active** if it is separated from its mate in  $F^\tau$
- $\bar{F}^\tau$  = subgraph induced by **tight edges** with respect to  $y^\tau$
- connected components of  $\bar{F}^\tau$  are called **moats**
- moat is **active** if it contains an active terminal

## Algorithm AKR:

- 1:  $F^0 = \emptyset, y^0 = 0$
- 2: **repeat**
- 3:   simultaneously **increase duals of all active moats** until some path  $P$  between two active terminals becomes tight
- 4:   **add tight segments** of  $P$  to the current forest  $F^\tau$
- 5: **until** all terminals are **inactive**

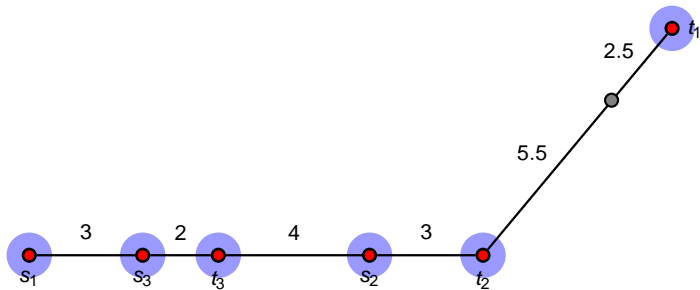
# Illustration: AKR

$\tau = 0.0$



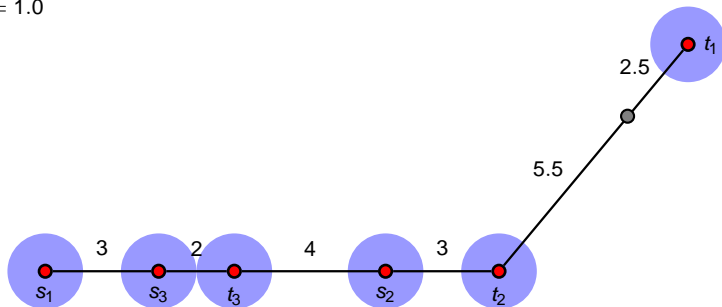
# Illustration: AKR

$\tau = 0.3$



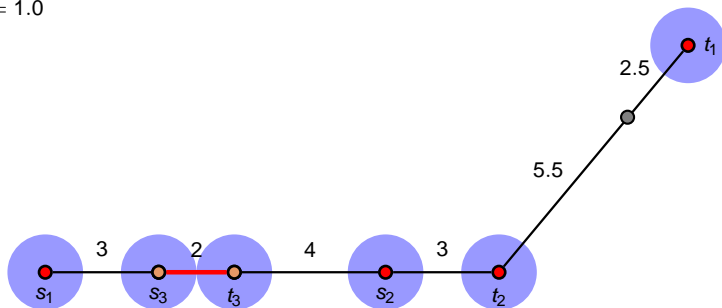
# Illustration: AKR

$\tau = 1.0$



# Illustration: AKR

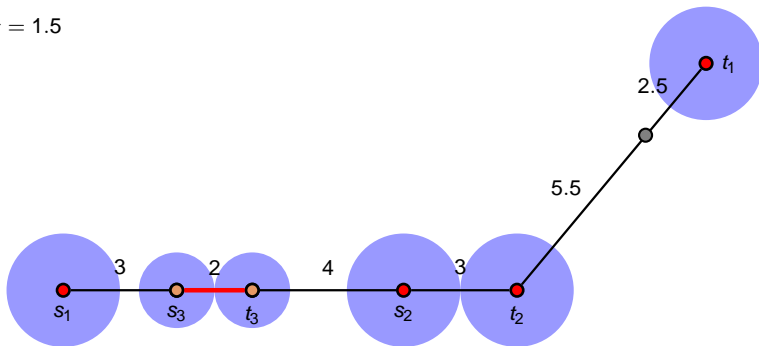
$\tau = 1.0$





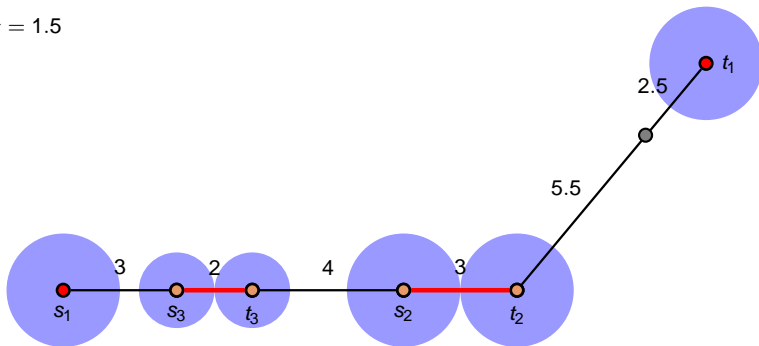
# Illustration: AKR

$\tau = 1.5$



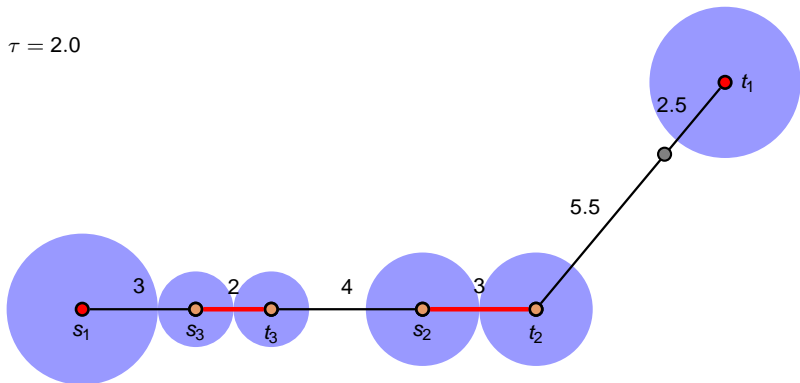
# Illustration: AKR

$\tau = 1.5$



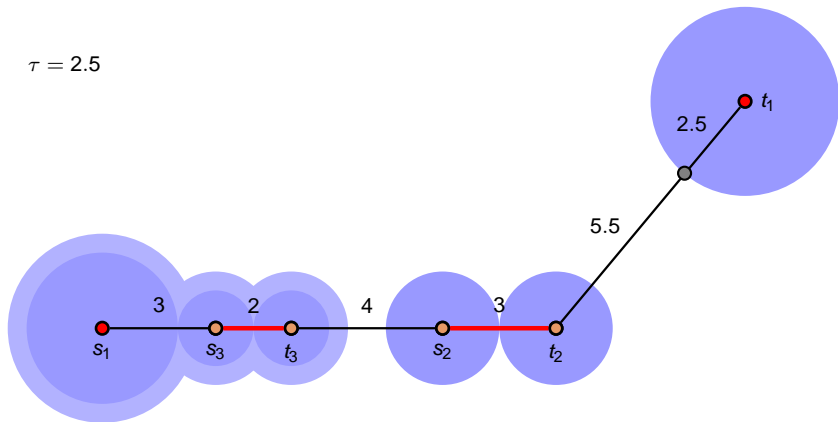
# Illustration: AKR

$\tau = 2.0$



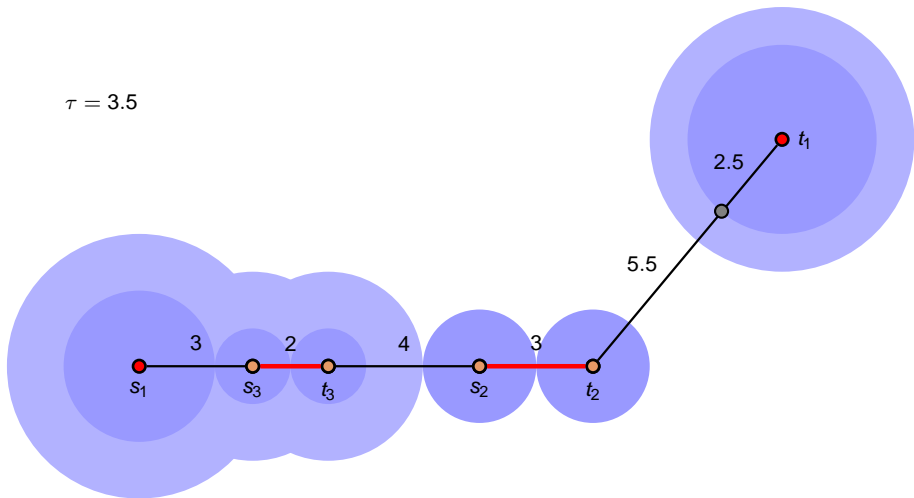
# Illustration: AKR

$\tau = 2.5$



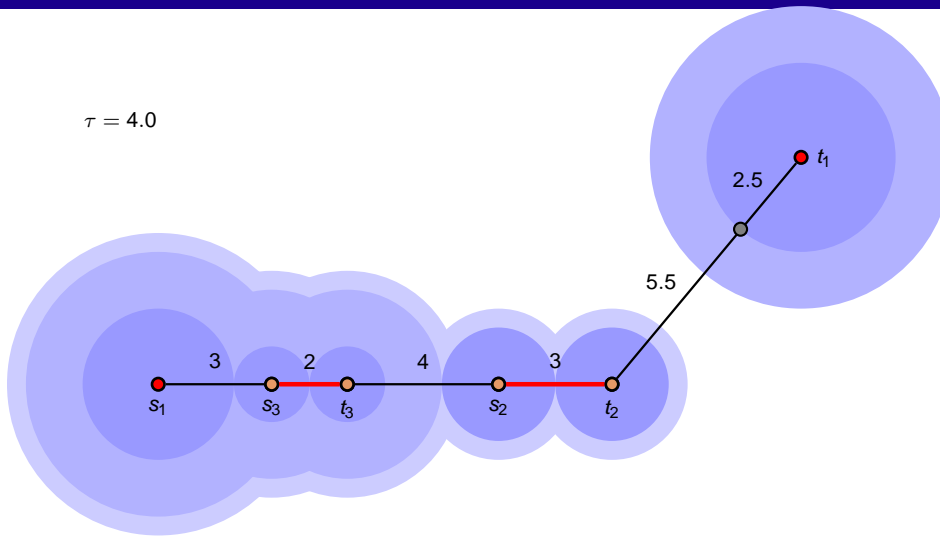
# Illustration: AKR

$\tau = 3.5$



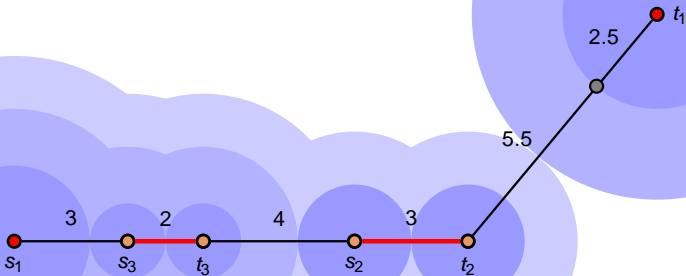
# Illustration: AKR

$\tau = 4.0$



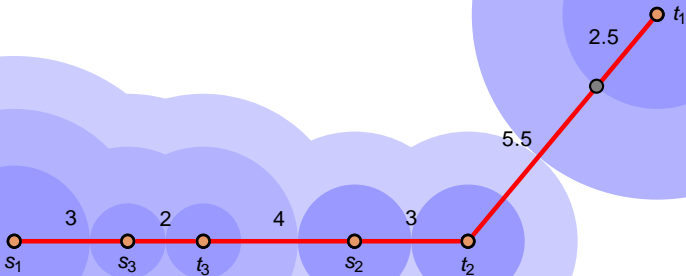
# Illustration: AKR

$\tau = 5.0$



# Illustration: AKR

$\tau = 5.0$





# Approximation Guarantee

## Theorem

The algorithm  $AKR(Q)$  computes a feasible forest  $F$  for terminal pair set  $Q$  and a feasible dual  $(y_S)_{S \in \mathcal{S}}$  such that

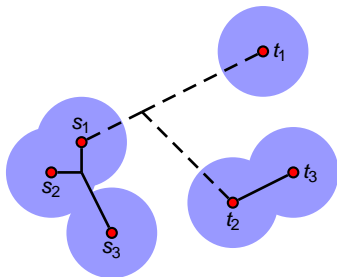
$$c(F) \leq \left(2 - \frac{1}{k}\right) \sum_{S \in \mathcal{S}} y_S \leq \left(2 - \frac{1}{k}\right) OPT(Q),$$

where  $k$  is the number of terminal pairs in  $Q$ .

[Agrawal, Klein, Ravi, SICOMP '95]

**Idea:** run AKR and distribute (twice) the total dual among the terminals

# Sharing the Dual Growth



## Example:

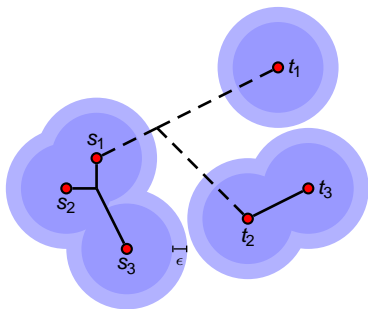
- all terminals are active
- grow active moats by  $\epsilon$
- growth of each moat is shared evenly among active terminals:

$$s_1 : \epsilon/3$$

$$t_2 : \epsilon/2$$

$$t_1 : \epsilon$$

# Sharing the Dual Growth



## Example:

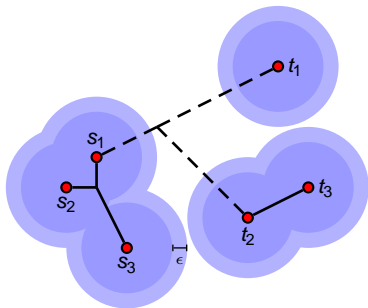
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# Sharing the Dual Growth



## Example:

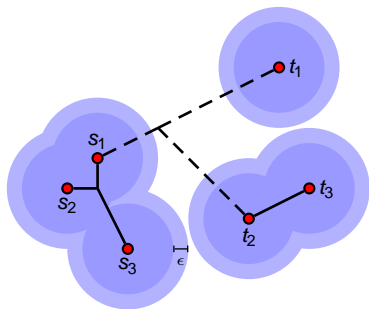
- all terminals are active
- grow active moats by  $\epsilon$
- **growth** of each moat is **shared evenly** among **active terminals**:

$$s_1 : \epsilon/3$$

$$t_2 : \epsilon/2$$

$$t_1 : \epsilon$$

# Sharing the Dual Growth



$a_v^\tau$  = number of active terminals in the moat containing  $v$  at time  $\tau$

Suppose terminal  $v \in Q$  becomes inactive at time  $T$ . Define the **cost share of  $v$**  as

$$\xi_v(Q) = \int_0^T \frac{1}{a_v^\tau} d\tau$$

For terminal pair  $(s, t) \in Q$ :

$$\xi_{st}(Q) = 2 \cdot (\xi_s(Q) + \xi_t(Q))$$

# Sharing the Dual Growth

**Problem:** Activity time of terminal may depend on presence of other terminal pairs. Impossible to achieve cross-monotonicity.

**Example:**  $Q = \{(s_1, t_1), (s_2, t_2), (s_3, t_3)\}$ ,  $Q_0 = Q \setminus \{(s_3, t_3)\}$

$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{0.0 \quad 0.0 \quad 0.0 \quad 0.0 \quad 0.0 \quad 0.0} \quad \tau = 0.0$$

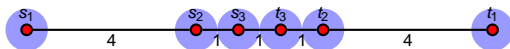


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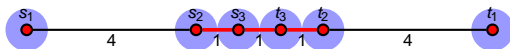


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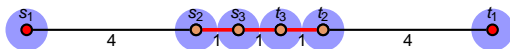


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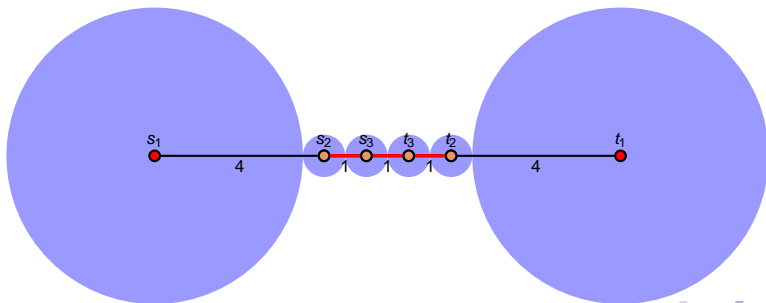
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$$\tau = 3.5$$



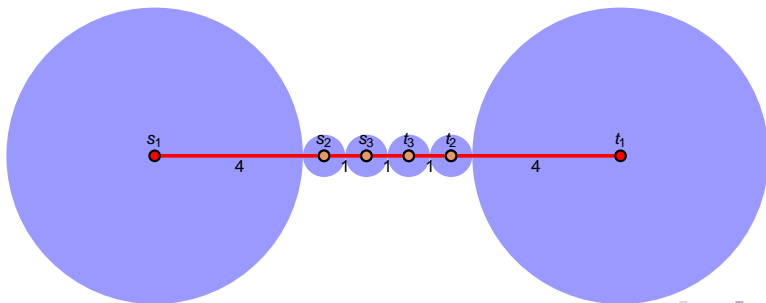
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$$\tau = 3.5$$



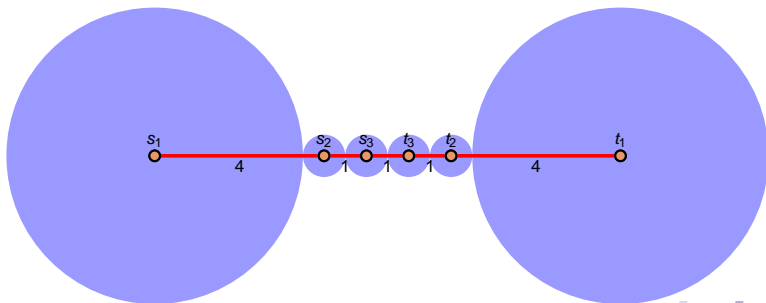
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# Sharing the Dual Growth

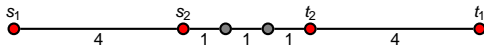
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$$\tau = 0.0$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{0.0 \quad 0.0 \quad - \quad - \quad 0.0 \quad 0.0}$$



# Sharing the Dual Growth

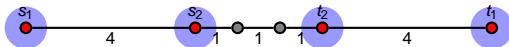
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$$\tau = 0.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{0.5 \quad 0.5 \quad - \quad - \quad 0.5 \quad 0.5}$$



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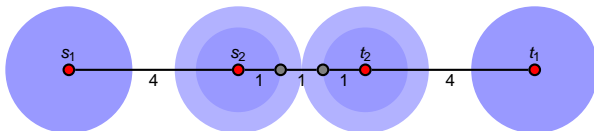
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$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{3.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 3.5}$$

$$\tau = 1.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{1.5 \quad 1.5 \quad - \quad - \quad 1.5 \quad 1.5}$$



# Sharing the Dual Growth

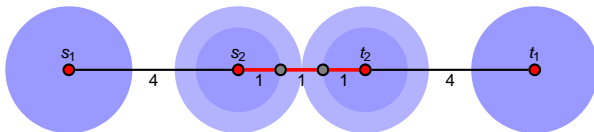
**Problem:** Activity time of terminal may depend on presence of other terminal pairs. Impossible to achieve cross-monotonicity.

**Example:**  $Q = \{(s_1, t_1), (s_2, t_2), (s_3, t_3)\}$ ,  $Q_0 = Q \setminus \{(s_3, t_3)\}$

$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{3.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 3.5}$$

$$\tau = 1.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{1.5 \quad 1.5 \quad - \quad - \quad 1.5 \quad 1.5}$$





# Sharing the Dual Growth

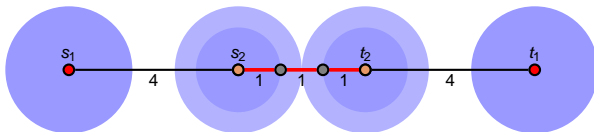
**Problem:** Activity time of terminal may depend on presence of other terminal pairs. Impossible to achieve cross-monotonicity.

**Example:**  $Q = \{(s_1, t_1), (s_2, t_2), (s_3, t_3)\}$ ,  $Q_0 = Q \setminus \{(s_3, t_3)\}$

$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{3.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 3.5}$$

$$\tau = 1.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{1.5 \quad 1.5 \quad - \quad - \quad 1.5 \quad 1.5}$$



# Sharing the Dual Growth

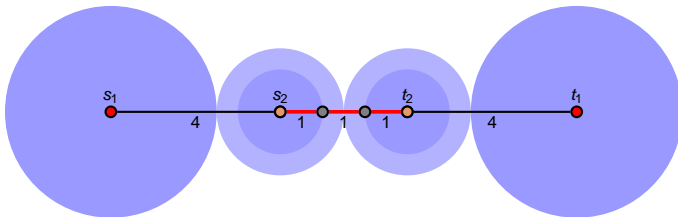
**Problem:** Activity time of terminal may depend on presence of other terminal pairs. Impossible to achieve cross-monotonicity.

**Example:**  $Q = \{(s_1, t_1), (s_2, t_2), (s_3, t_3)\}$ ,  $Q_0 = Q \setminus \{(s_3, t_3)\}$

$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{3.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 3.5}$$

$$\tau = 2.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{2.5 \quad 1.5 \quad - \quad - \quad 1.5 \quad 2.5}$$



# Sharing the Dual Growth

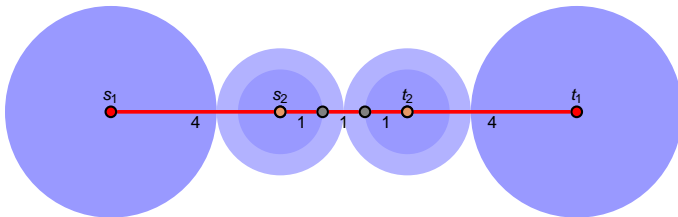
**Problem:** Activity time of terminal may depend on presence of other terminal pairs. Impossible to achieve cross-monotonicity.

**Example:**  $Q = \{(s_1, t_1), (s_2, t_2), (s_3, t_3)\}$ ,  $Q_0 = Q \setminus \{(s_3, t_3)\}$

$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{3.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 3.5}$$

$$\tau = 2.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{2.5 \quad 1.5 \quad - \quad - \quad 1.5 \quad 2.5}$$



# Sharing the Dual Growth

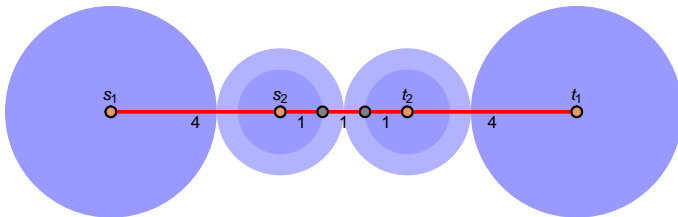
**Problem:** Activity time of terminal may depend on presence of other terminal pairs. Impossible to achieve cross-monotonicity.

**Example:**  $Q = \{(s_1, t_1), (s_2, t_2), (s_3, t_3)\}$ ,  $Q_0 = Q \setminus \{(s_3, t_3)\}$

$$\text{AKR}(Q) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{3.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 0.5 \quad 3.5}$$

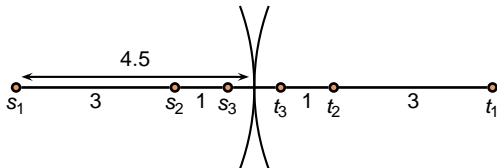
$$\tau = 2.5$$

$$\text{AKR}(Q_0) \quad \frac{\xi_{s_1} \quad \xi_{s_2} \quad \xi_{s_3} \quad \xi_{t_3} \quad \xi_{t_2} \quad \xi_{t_1}}{2.5 \quad 1.5 \quad - \quad - \quad 1.5 \quad 2.5}$$



# Independent Activity Time

**Question:** How long would a terminal pair need to connect if all other terminal pairs were absent?



**Death time:** for each terminal pair  $(s, t) \in U$  define

$$d(s) = d(t) = d(s, t) := \frac{1}{2}c(s, t),$$

where  $c(s, t)$  is cost of minimum-cost  $s, t$ -path.

# Cross-Monotonic Primal-Dual Algorithm

**New Activity Notion:** terminals  $s, t$  are **active** until time  $d(s, t)$

**Primal-Dual Algorithm KLS:** as before, but with modified activity notion

**Cost Shares:** define cost share of terminal  $v \in Q$  as:

$$\xi_v(Q) = \int_0^{d(v)} \frac{1}{a_v^\tau} d\tau$$

## Theorem

*The cost shares  $\xi$  computed by KLS are **cross-monotonic** and **2-budget balanced**.*

[Könemann, Leonardi, Schäfer, van Zwam, SICOMP '08]

# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 0.0         | 0.0         | 0.0         | 0.0         | 0.0         | 0.0         |

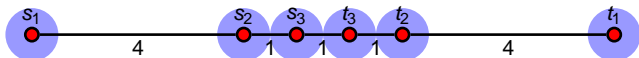
$$\tau = 0.0$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 0.5         | 0.5         | 0.5         | 0.5         | 0.5         | 0.5         |

$$\tau = 0.5$$

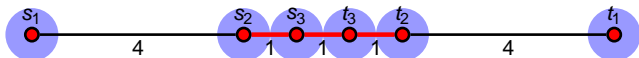




# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 0.5         | 0.5         | 0.5         | 0.5         | 0.5         | 0.5         |

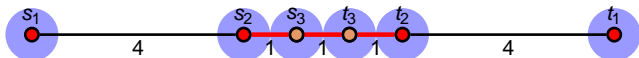
$$\tau = 0.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 0.5         | 0.5         | 0.5         | 0.5         | 0.5         | 0.5         |

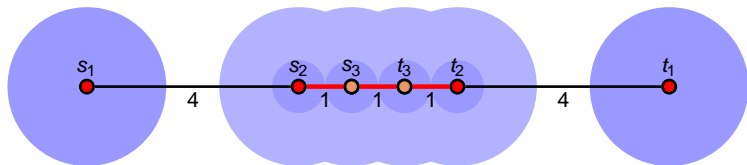
$$\tau = 0.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 1.5         | 1.0         | 0.5         | 0.5         | 1.0         | 1.5         |

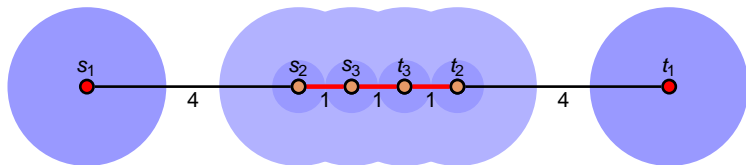
$$\tau = 1.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 1.5         | 1.0         | 0.5         | 0.5         | 1.0         | 1.5         |

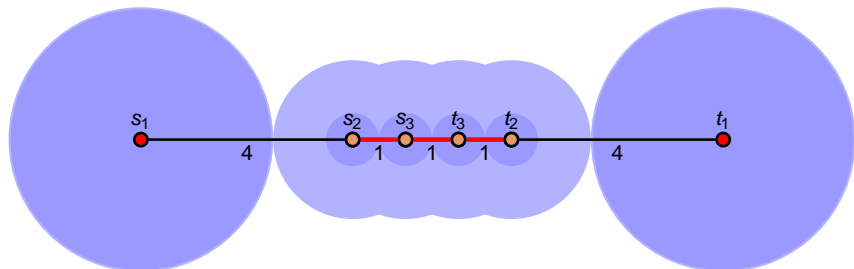
$$\tau = 1.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 2.5         | 1.0         | 0.5         | 0.5         | 1.0         | 2.5         |

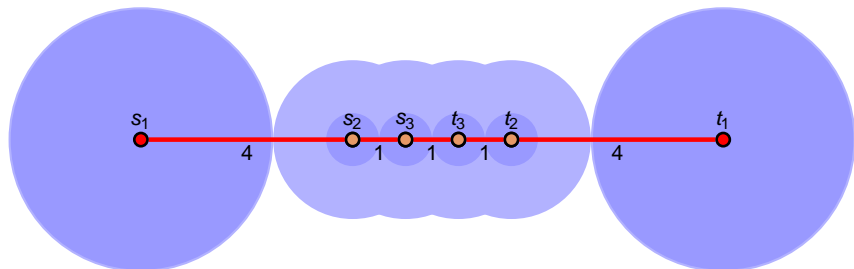
$$\tau = 2.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 2.5         | 1.0         | 0.5         | 0.5         | 1.0         | 2.5         |

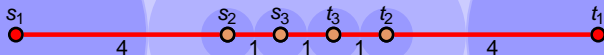
$$\tau = 2.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

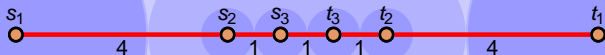
$$\tau = 5.5$$



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

$$\tau = 5.5$$



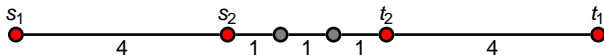


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 0.0         | 0.0         | —           | —           | 0.0         | 0.0         |

$$\tau = 0.0$$

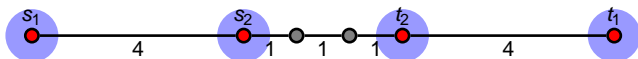


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 0.5         | 0.5         | —           | —           | 0.5         | 0.5         |

$$\tau = 0.5$$

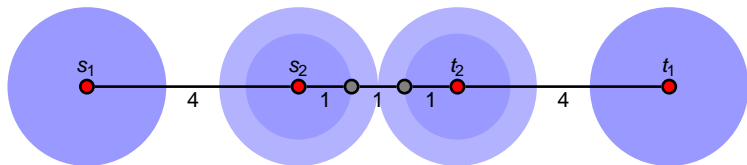


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 1.5         | 1.5         | –           | –           | 1.5         | 1.5         |

$$\tau = 1.5$$

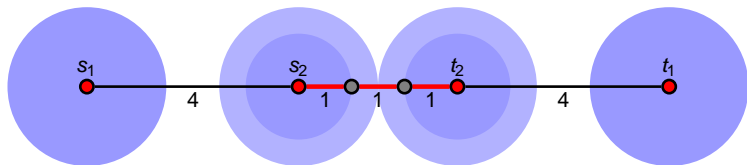


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 1.5         | 1.5         | –           | –           | 1.5         | 1.5         |

$$\tau = 1.5$$

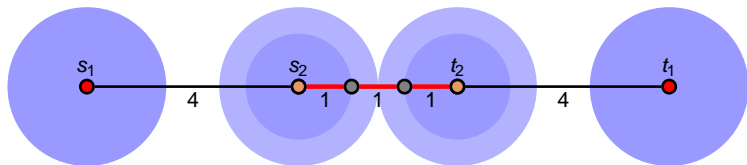


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 1.5         | 1.5         | –           | –           | 1.5         | 1.5         |

$$\tau = 1.5$$

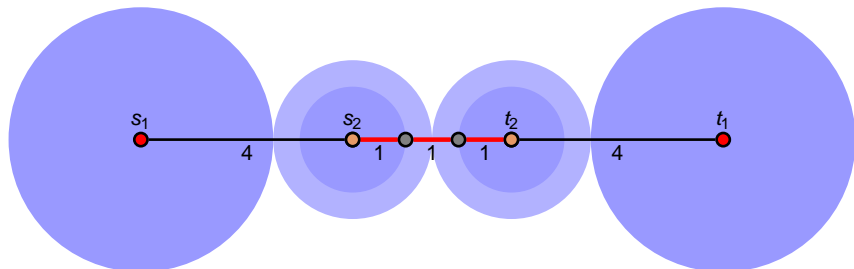


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

$$\tau = 2.5$$

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 2.5         | 1.5         | –           | –           | 1.5         | 2.5         |

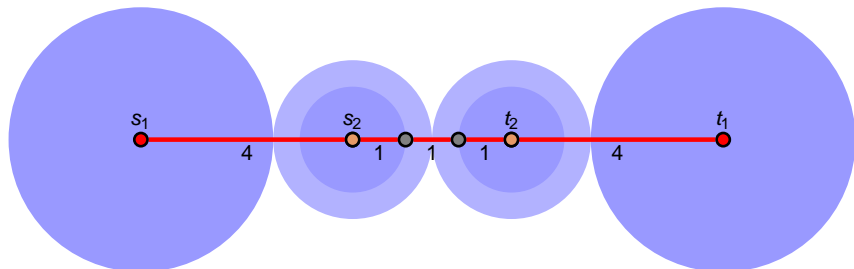


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

$$\tau = 2.5$$

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 2.5         | 1.5         | –           | –           | 1.5         | 2.5         |



# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 4.0         | 1.5         | –           | –           | 1.5         | 4.0         |

$\tau = 5.5$



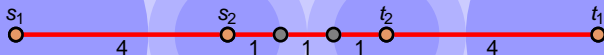


# Example

|        |             |             |             |             |             |             |
|--------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|        | 4.0         | 1.0         | 0.5         | 0.5         | 1.0         | 4.0         |

|                      |             |             |             |             |             |             |
|----------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| KLS(Q <sub>0</sub> ) | $\xi_{s_1}$ | $\xi_{s_2}$ | $\xi_{s_3}$ | $\xi_{t_3}$ | $\xi_{t_2}$ | $\xi_{t_1}$ |
|                      | 4.0         | 1.5         | –           | –           | 1.5         | 4.0         |

$\tau = 5.5$



# Proving Cross-Monotonicity

## Lemma

The cost shares  $\xi$  computed by KLS are *cross-monotonic*.

**Proof (sketch):**

$\mathcal{M}^\tau(v)$  = moat of  $v$  at time  $\tau$  in  $\text{KLS}(Q)$ ,  $Q \subseteq U$

$\mathcal{M}_0^\tau(v)$  = moat of  $v$  at time  $\tau$  in  $\text{KLS}(Q_0)$ ,  $Q_0 = Q \setminus \{(s, t)\}$

**Obs.:** death-times of terminals are *instance independent!*

$$\mathcal{M}_0^\tau(v) \text{ active} \Rightarrow \mathcal{M}^\tau(v) \text{ active}$$

$$\Rightarrow \mathcal{M}_0^\tau(v) \subseteq \mathcal{M}^\tau(v)$$

$$\Rightarrow a_0^\tau(v) \leq a^\tau(v)$$

$$\xi_v(Q) = \int_0^{d(v)} \frac{1}{a^\tau(v)} d\tau \leq \int_0^{d(v)} \frac{1}{a_0^\tau(v)} d\tau = \xi_v(Q_0)$$



# Proving Cross-Monotonicity

## Lemma

The cost shares  $\xi$  computed by KLS are *cross-monotonic*.

### Proof (sketch):

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# Proving Cross-Monotonicity

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The cost shares  $\xi$  computed by KLS are *cross-monotonic*.

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# Proving Budget Balance

## Lemma

The cost shares  $\xi$  computed by KLS are **2-budget balanced**.

**Proof (sketch):**

$(F, y)$  = forest and dual computed by  $\text{KLS}(Q)$ ,  $Q \subseteq U$ . Then

$$c(F) \leq 2 \sum_S y_S = \sum_{i \in Q} \xi_{S_i t_i}$$

**But:**  $y$  is **not dual feasible** since some active moats do not correspond to Steiner cuts. Can still show that  $\sum y_S \leq \text{OPT}(Q)$ !

**Idea:** charge dual growth against an optimal forest  $F^*$  for  $Q$ .

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# Proving Budget Balance

Let  $Q = \{(s_1, t_1), \dots, (s_k, t_k)\}$  such that

$$d(s_1, t_1) \leq \dots \leq d(s_k, t_k)$$

Define **precedence order** on terminals:

$$s_1 \prec t_1 \prec s_2 \prec t_2 \prec \dots \prec s_k \prec t_k$$

Terminal  $v$  is **responsible** at time  $\tau$  if  $u \prec v$  for all  $u \in \mathcal{M}^\tau(v)$ .

Define  $r^\tau(v) = 1$  if  $v$  is responsible at time  $\tau$  and  $r^\tau(v) = 0$  otherwise. Let the **responsibility time** of  $v$  be

$$r(v) = \int_0^{d(v)} r^\tau(v) d\tau$$

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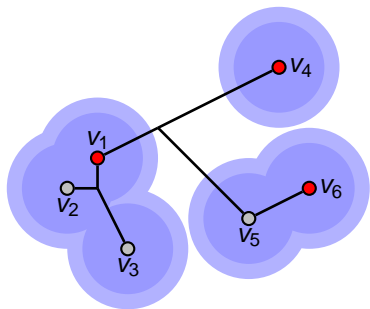
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Consider a tree  $T \in F^*$  and assume that  $T$  spans terminals  $\{v_1, \dots, v_p\}$ .

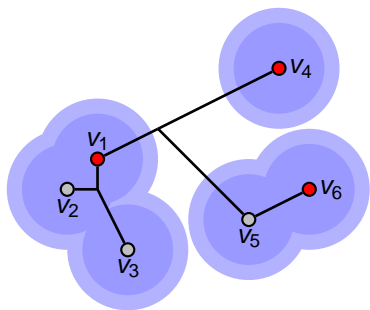
Every terminal  $v$  that is responsible at time  $\tau$  loads a **distinct** part of  $T$ . **Note:** argument applies if there are at least **two** responsible terminals at time  $\tau$ .

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$$\sum_{i=1}^{p-1} r(v_i) \leq c(T).$$

**Note:**  $v_p$ 's mate is in  $T$  as well.  
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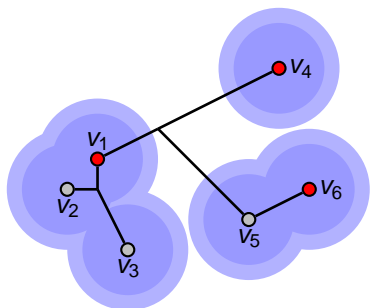
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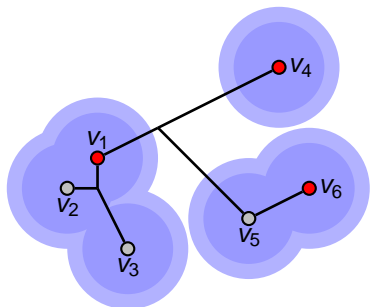
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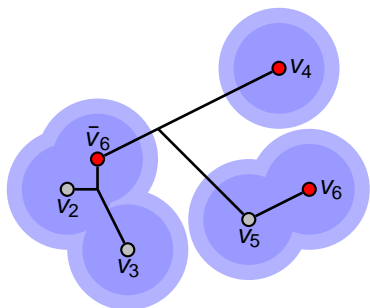
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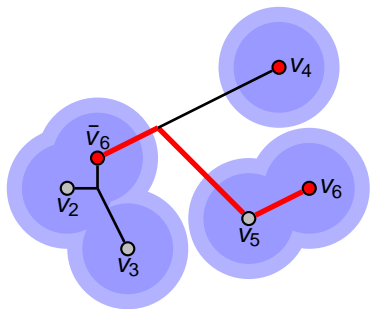
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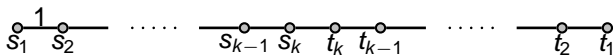
# Further Consequences

Suppose our modified Steiner forest algorithm produces forest  $F$  and (infeasible) dual  $y$  for terminal pair set  $Q$ .

Surprisingly, can still show

$$c(F) \leq (2 - 1/k) \cdot \text{OPT}(Q)$$

Our dual is often much better than the AKR-dual!



|                   |          |
|-------------------|----------|
| $\text{OPT}(Q)$   | $2k - 1$ |
| Standard AKR-dual | $k$      |
| Our dual          | $2k - 1$ |

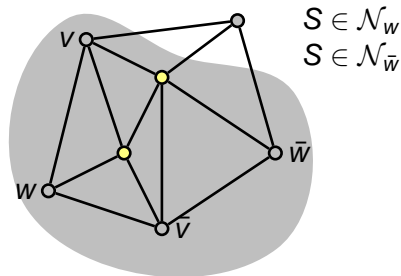
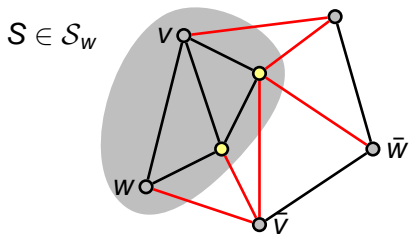
# Lifted-Cut Dual for Steiner Forests

**Recall:** death-times induce precedence order  $\prec$  on terminals

$$s_1 \prec t_1 \prec s_2 \prec t_2 \prec \dots \prec s_k \prec t_k$$

Associate each cut  $S \subseteq V$  with a terminal

**Example:**  $v \prec \bar{v} \prec w \prec \bar{w}$



# Lifted-Cut Dual for Steiner Forests

$$\begin{aligned} OPT_{LC} = \max \quad & \sum_{S \subseteq V} y_S \\ \text{s.t.} \quad & \sum_{S \subseteq V: e \in \delta(S)} y_S \leq c_e \quad \forall e \in E \\ & \sum_{S \in \mathcal{S}_v} y_S + \sum_{S \in \mathcal{N}_v} y_S \leq d(v) \quad \forall v \in R \\ & y_S \geq 0 \quad \forall S \subseteq V \end{aligned}$$

## Theorem

- 1**  $OPT_{UC} \leq OPT_{LC} \leq OPT$
- 2** *IP/LC gap is about 2*
- 3** *Additional strength of LC can be used to prove better approximation ratio of AKR for certain instances*

[Könemann, Leonardi, Schäfer, van Zwam, SICOMP '08]

# Related Results and Extensions

There is no  $(2 - \epsilon)$ -budget balance cross-monotonic cost sharing scheme for the **Steiner tree problem**

[Könemann, Leonardi, Schäfer, van Zwam, SICOMP '08]

KLS is  $\Theta(\log^2 n)$ -approximate with respect to social cost

[Chawla, Roughgarden, Sundararajan, WINE '06]

Similar idea yields 3-budget balanced,  $\Theta(\log^2 n)$ -approximate, cross-monotonic cost sharing function for the **price-collecting Steiner forest problem**

[Gupta, Könemann, Leonardi, Ravi, Schäfer, SODA '07]

# General Connectivity Problems

## Idea:

- every player  $i$  has a **cut-requirement function**  $f_i : 2^V \rightarrow \{0, 1\}$
- model **general connectivity game** via the following LP

$$\begin{aligned} \min \quad & \sum_{e \in E} c_e \cdot x_e \\ \text{s.t.} \quad & \sum_{e \in \delta(S)} x_e \geq f_i(S) \quad \forall S \subseteq V, \forall i \in U \\ & x_e \in \{0, 1\} \quad \forall e \in E \end{aligned}$$

- adapt **approximation framework** by Goemans and Williamson to obtain  **$O(1)$ -budget balance, cross-monotonic cost sharing function** [Könemann, Leonardi, Schäfer, Wheatley, manuscript]



# Conclusions and Open Problems



# Conclusions

Moulin's framework enables to derive group-strategyproof cost sharing mechanisms through cross-monotonic cost sharing functions.

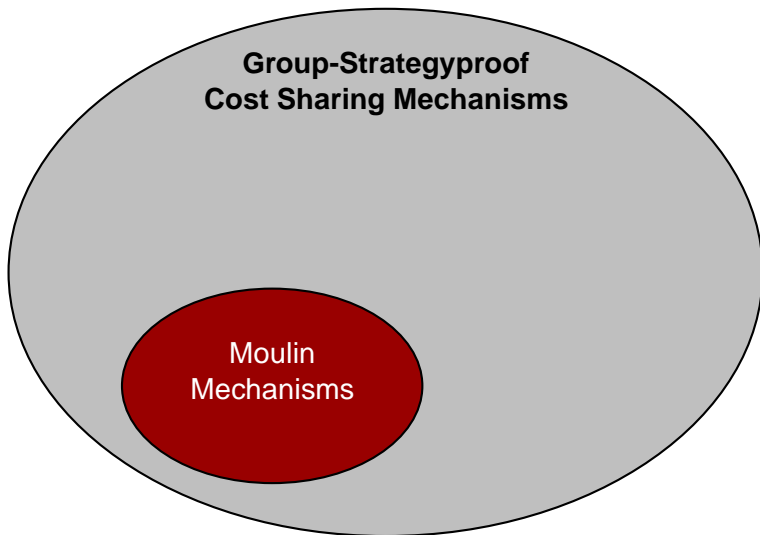
Have techniques at hand to bound social cost efficiency of Moulin mechanisms.

Trade-off between budget balance and social cost approximation guarantees of Moulin mechanisms are well-understood for several fundamental optimization problems.

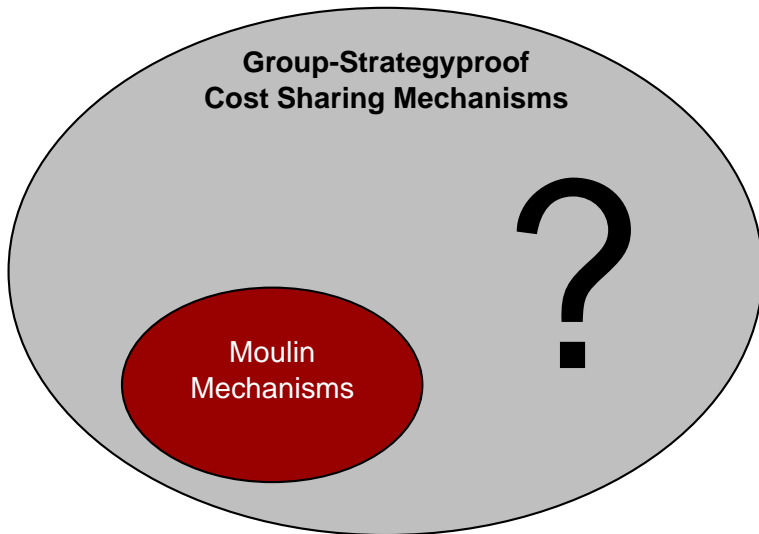
Designing cross-monotonic cost sharing functions may lead to new insights that are useful in other contexts.

**Group-Strategyproof  
Cost Sharing Mechanisms**

# Characterization of GSP Mechanisms



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# Characterization of GSP Mechanisms

## Group-Strategyproof Cost Sharing Mechanisms

Characterization has recently been given  
[Pountourakis and Vidali, ESA '10]

Moulin  
Mechanisms



# Open Problems

**Open Problem:** Can we exploit the characterization of group-strategyproof cost sharing mechanisms algorithmically?

**Open Problem:** Are there other general techniques to derive group-strategyproof cost sharing mechanisms?

**Open Problem:** What are the trade-offs between group-strategyproofness and budget balance and social cost approximation guarantees?