

## Cost Sharing and Approximation Algorithms

# Exercise 1

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**Problem 1.** Consider the cost sharing variant of the minimum makespan scheduling problem: We are given a set of  $n$  jobs  $U$  and a set of  $m$  identical machines  $M$ . Each job  $j \in U$  has a processing time  $p_j > 0$ . A feasible schedule  $\sigma : U \rightarrow M$  assigns each job  $j \in U$  to a machine  $\sigma(j) \in M$ . Let  $L_i(\sigma)$  denote the total load assigned to machine  $i \in M$ , i.e.,

$$L_i(\sigma) = \sum_{j \in U: \sigma(j)=i} p_j.$$

The makespan  $C_{\max}(\sigma)$  of a feasible schedule  $\sigma$  is defined as the maximum load over all machines:  $C_{\max}(\sigma) = \max_{i \in M} L_i(\sigma)$ . The goal is to compute a feasible schedule  $\sigma$  that minimizes  $C_{\max}(\sigma)$ .

Suppose each job corresponds to a player. The cost for player set  $S \subseteq U$  is defined as  $C(S) = C_{\max}(\sigma_S^*)$ , where  $\sigma_S^*$  is an optimal schedule for the jobs in  $S$ .

- (a) Develop a group-strategyproof cost sharing mechanism that is  $(2 - \frac{1}{m})$ -budget balanced.
- (b) Show that there is no Moulin mechanism that is  $\beta$ -budget balanced for  $\beta < 2 - \frac{2}{m+1}$ .
- (c) Adapt the mechanism from (a) such that it is  $(H_n + 1)$ -approximate.
- (d) Show that there is no Moulin mechanism that is  $\alpha$ -approximate for  $\alpha < H_n$ .