

AUTOMATA + LOGIC:
A MATCH MADE IN
HEAVEN

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MODEL CHECKING-

The Very Idea

What is model checking?

1. A formalism to express properties of transition systems.

2. An algorithm to check properties expressed in that formalism.

Crux: High-level formalism

Currently: Several mc frameworks
(linear, branching, reactive, ...)

Needed: high-level framework
for mc

Proposed Answer: Automata

TRANSITION SYSTEMS

$$T = (W, W_0, R, \pi)$$

W : state set

$W_0 \subseteq W$: initial states

$R \subseteq W^2$: transition relation

$\pi: W \rightarrow 2^{\text{prop}}$: observation function

Finite run: w_0, w_1, \dots, w_m

$w_0 \in W_0, (w_i, w_{i+1}) \in R$

Finite trace: $\pi(w_0), \pi(w_1), \dots, \pi(w_m)$

$FTraces(T) = \{ t : t \text{ is a finite trace of } T \}$

Comment: This is the linear-time view

Linear Temporal Logic

LTL

- Atomic propositions
- Boolean connectives
- Temporal connectives: next,
always
until

Semantics: $\mathcal{I} \models \varphi$

finite trace LTL formula

$$f.\text{models}(\varphi) = \{\tau : \tau \models \varphi\}$$

correctness: $\mathcal{T} \models \varphi$

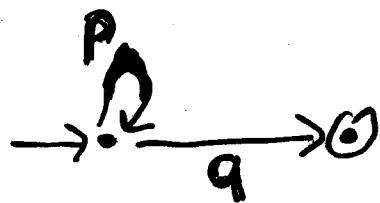


$$\text{FTbares}(\mathcal{T}) \subseteq \text{models}(\varphi)$$

LTL vs. Automata

Then: Given an LTL formula ϕ ,
there is an NFA A_ϕ , of size $2^{O(|\phi|)}$,
such that $\text{models}(\phi) = L(A_\phi)$.

Example: $p \vee q$



Example: always p



Complexity: V.Wolper

$$|A_\phi| = 2^{O(|\phi|)}$$

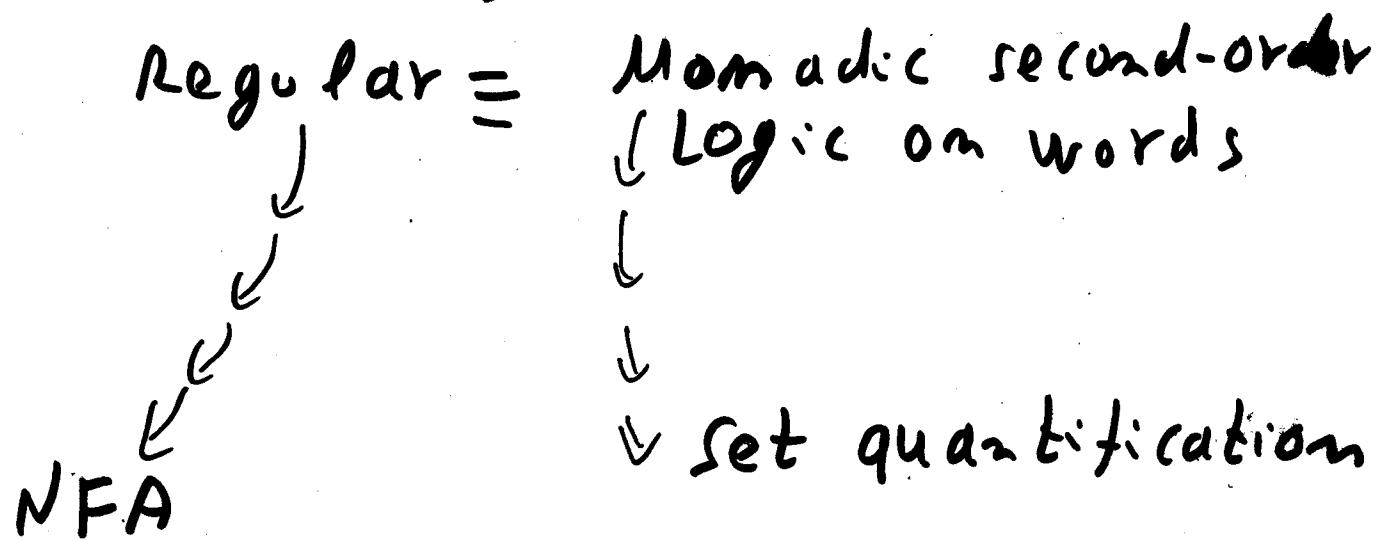
History

Words as relational structures:

$$w = a_0 \dots a_{n-1} \in \Sigma^*$$

$$\mathcal{M}_w = (\{0, \dots, m-1\}, \text{succ}, p_0, \dots, p_k)$$

Büchi - Ergot - Trakhtenbrot, ~1960



Emptiness

$A = (\Sigma, S, S_0, P, F)$

finite alphabet

state set

initial states

MODEL CHECKING

T. F. A. E.:

- $T \models \varphi$
- $FTraces(T) \subseteq fmodels(\varphi)$
- $FTraces(T) \cap fmodels(\neg\varphi) = \emptyset$
- $FTraces(T) \cap L(A_{\neg\varphi}) = \emptyset$
- $L(T^*A_{\neg\varphi}) = \emptyset$

Algorithm:

1. Construct $A_{\neg\varphi}$
2. Construct $T^*A_{\neg\varphi}$
3. Check $L(T^*A_{\neg\varphi}) = \emptyset$

Complexity: time : $|T| \cdot 2^{O(|\varphi|)}$

Going to The Limit

Nonterminating systems:

$$\tau = (W, W_0, R, \pi)$$

Run: $w_0, w_1, \dots \in W^{\omega}$

$$w_0 \in W_0, (w_i, w_{i+1}) \in R$$

Trace: $\pi(w_0), \pi(w_1), \dots$

$$\text{traces}(\tau) = \{ \tau : \tau \text{ is a trace of } \tau \}$$

LTL semantics: $\tau \models \varphi$

$$\begin{array}{c} \text{trace} \\ \vdots \\ \text{LTL} \\ \text{formula} \end{array}$$

$$\text{models}(\varphi) = \{ \tau : \tau \models \varphi \}$$

Correctness: $\vdash F F \varphi$



$$\text{traces}(\tau) \subseteq \text{models}(\varphi)$$

needed theory of automata on
infinite words

Büchi Automata

Büchi, 1962: $A = (\Sigma, S, S_0, \rho, F)$

Σ : finite alphabet

S : state set

$S_0 \subseteq S$: initial state

$\rho \subseteq \Sigma \times S \times S$: transition relation

$F \subseteq S$: accepting states

Input words $a_0, a_1, a_2, \dots \in \Sigma^\omega$

Run: $r = \sigma_0 \sigma_1 \sigma_2 \dots \in S^\omega$

$\sigma_0 \in S_0, (a_i, \sigma_i, \sigma_{i+1}) \in \rho$

Limit: $\lim(r) = \{\sigma : \sigma \text{ occurs i.o. in } r\}$

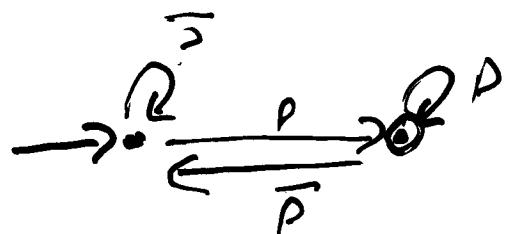
Acceptance: $\lim(r) \cap F \neq \emptyset$

Language: $L_A(A) = \{w : A \text{ accepts } w\}$

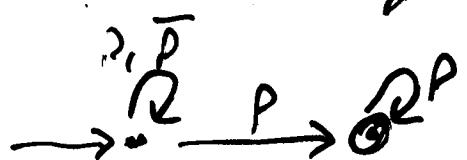
LTL vs. AUTOMATA

Theorem: Given an LTL formula φ , there is a Büchi automaton A_φ such that $\text{models}(\varphi) = L_\omega(A_\varphi)$.

Example: always eventually P



Example: eventually always P



Complexity: V. + Wolper

$$|A_\varphi| = 2^{\mathcal{O}(|\varphi|)}$$

History

Inf. words as relational structures

$$w = a_0, a_1, a_2, \dots \in \Sigma^\omega$$

$$M_w = (\{0, 1, 2, \dots\}, \text{succ}, p_0, \dots, p_n)$$

Büchi, 1962:

ω -regular = MSO on inf. words

||

Büchi automata



Hard: complementation

Emptiness

Büchi automaton: $A = (\Sigma, S, S_0, F, \delta)$

graph of A :

$$G_A = (S, E_A), E_A = \{(s, t) : (a, s, t) \in \delta\}$$

for some
 $a \in \Sigma$

Lemma: $L_u(A) \neq \emptyset$ iff there is
a path in G_A from s_0 to a
cycle that visits F .

Cor: Büchi emptiness can be
checked in linear time.

Proof: Use DFS.

MODEL CHECKING

T. F. A. E.:

- $\text{TF}(\varphi)$
- $\text{Traces}(\varphi) \subseteq \text{models}(\varphi)$
- $\text{Traces}(\varphi) \cap \text{models}(\varphi) = \emptyset$
- $\text{Traces}(\varphi) \cap L_w(A_{\neg\varphi}) = \emptyset$
- $L_w(T \times A_{\neg\varphi}) = \emptyset$

Algorithm

1. Construct $A_{\neg\varphi}$
2. construct $T \times A_{\neg\varphi}$
3. check $L_w(T \times A_{\neg\varphi}) = \emptyset$

complexity: $|T| \cdot 2^{\mathcal{O}(|\varphi|)}$ time

arching Off

?

?

$$\begin{aligned} \cdot) = & \rightarrow p \rightarrow p \rightarrow p \rightarrow p \rightarrow \dots \\ & \rightarrow p \rightarrow \bar{p} \rightarrow \bar{p} \rightarrow \bar{p} \rightarrow \dots \\ & \rightarrow p \rightarrow p \rightarrow \bar{p} \rightarrow \bar{p} \rightarrow \dots \\ & \quad \vdots \end{aligned}$$

$$\begin{aligned} \tau) = & \cancel{p} \rightarrow \bar{p} \rightarrow \bar{p} \dots \\ & \downarrow \\ & p \rightarrow \bar{p} \rightarrow \bar{p} \dots \\ & \downarrow \\ & p \rightarrow \bar{p} \rightarrow \bar{p} \dots \\ & \quad \vdots \end{aligned}$$

..... Inverse - Transient

Branching Temporal Logic

LTL

next

always

eventually

Example

$\forall \text{always} (P \rightarrow \exists \text{eventually } q)$



$\text{models}(\varphi) = \{ T : T \models \varphi \}$

. correctness: $T \models \varphi$



$\text{tree}(T) \in \text{models}(\varphi)$

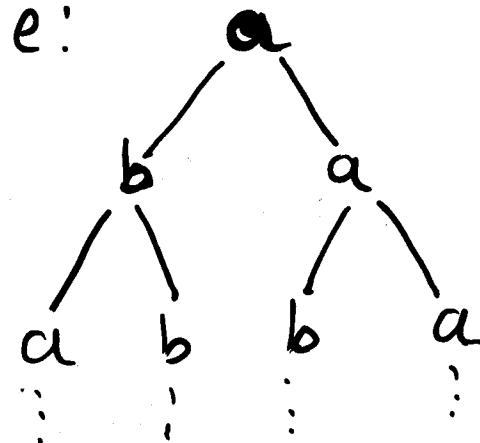
Büchi Tree Automata

Rabin 1969 $A = (\Sigma, S_0 S_0, P, F)$

$$P \subseteq \Sigma^* \times \Sigma^*$$

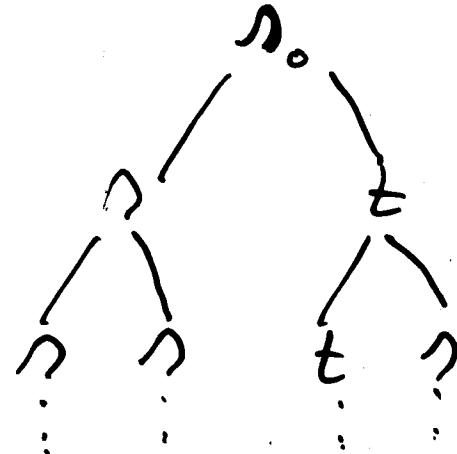
Input (binary) tree:

$$\tau : \{0,1\}^* \rightarrow \Sigma$$



Run :

$$r : \{0,1\}^* \rightarrow \Sigma$$



$$s_0 \in S_0 \quad (a, ?, ?, t) \in P$$

Formally: $r(\epsilon) \in S_0, (\tau(x), r(x), r(x_0), r(x_1)) \in P$

Acceptance: F visited i.o. along every branch

Thm. Given a CTL formula φ ,
 there is a Büchi tree automaton
 A_φ s.t. $\text{binary-model}(\varphi) = L_w(A_\varphi)$

Complexity: V. + Wolper

$$|A_\varphi| = 2^{O(|\varphi|)}$$

Application: φ is satisfiable
 iff $L_w(A_\varphi) \neq \emptyset$.

Emptiness: V. + Wolper: quadratic
 fixpoint
 algorithm

Corollary: CTL-SAT ∈ EXPTIME

shown first by Emerson + Halpern, 1985

matching b.: Fischer + Ladner, 1978

History

Finite trees:

Dommer, Thatcher-Wright, ~1968:

Automata on MSO on
finite trees = finite trees

Rabin , 1969:

Automata on MSO on
infinite trees = infinite trees

Hard: complementation

CTL MODEL CHECKING

T.F.A.E.:

- $T \models \varphi$
- $\text{tree}(T) \in \text{models}(\varphi)$
- $\text{tree}(T) \in L_w(A_\varphi)$
- $L_w(T \times A_\varphi) \neq \emptyset$

Algorithm:

1. construct A_φ
2. construct $T \times A_\varphi$
3. check $L_w(T \times A_\varphi) \neq \emptyset$

Complexity: $|T| \cdot 2^{|A_\varphi|}$ time

Baaaaad!!! CTL MC is in

$O(|T| \cdot |\varphi|)$ time

Another Look at Tree Automata

$$A = (\Sigma, S, S_0, \rho, F)$$

$\rho \subseteq \Sigma \times S^3$ - transition relation

Equivalently: $\rho: \Sigma \times S \rightarrow 2^{S^2}$

Example: $(a, \gamma_0, \gamma_1, \gamma_2)$

$\rho:$ $(a, \gamma_0, \gamma_2, \gamma_3)$



$$\rho(a, \gamma_0) = \{(\gamma_1, \gamma_2), (\gamma_2, \gamma_3)\}$$

Equivalently:

$$\begin{aligned} \rho(a, \gamma_0) = & [\langle 0, 1 \rangle \wedge \langle 1, 2 \rangle] \vee \\ & [\langle 0, 2 \rangle \wedge \langle 1, 3 \rangle] \end{aligned}$$

Directions: 0 - left

1 - right

Alternating Automata

Idea: mix Λ and \vee freely

Example: $p(a, \sigma_0) = [\langle 0, \sigma_1 \rangle \vee \langle 1, \sigma_2 \rangle]$

$\wedge [\langle 0, \sigma_2 \rangle \vee \langle 1, \sigma_3 \rangle]$

Generally: $B^+(X)$ = Positive Boolean formulas over X

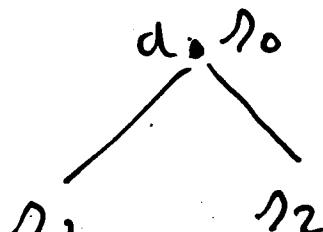
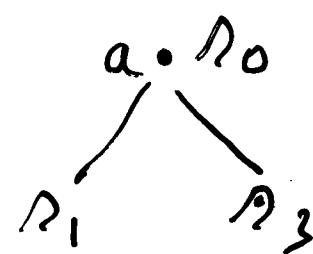
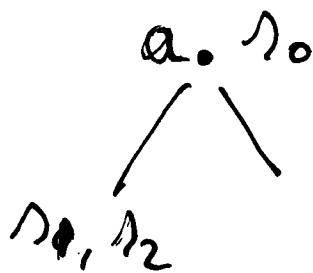
Transition function:

$$p: \Sigma \times S \rightarrow B^+(\{0, 1\} \times S)$$

Semantics: \vee - existential choice

\wedge - universal choice

Example:



ABT: Alternating Büchi automata on Trees

$$A = (\Sigma, S, D_0, P, F)$$

$$f: \Sigma \times S \rightarrow B^+(\{0,1\}^* S)$$

Emptiness: 2-player game -
V-player vs. A-player

Complexity: EXPTIME complete
(U.b.: Müller + Schupp, L.b.: Seidek)

Then: [Müller + Schupp], 1988

Given a CTL formula φ , there
is an ABT A_φ^α , of size $O(|\varphi|)$,
such that $\text{models}(\varphi) = L_u(A_\varphi^\alpha)$.

Alternation:

- Higher succinctness
- Higher complexity

odel checking

$\models \in \text{models}(\psi)$

$\Gamma \models L_w(A_\varphi^a)$

$\Gamma \models A_\varphi^a \neq \emptyset$

∴

vct A_φ^a

vct $T \models A_\varphi^a$

$L_w(T \models A_\varphi^a) \neq \emptyset$

$\Gamma \models A_{\tau_n}^a$ is a 1-letter auto

μ -Calculus

"Mother of all program logic"

- Propositional logic
- Basic modalities: \exists next
 \forall next
- Least and greatest fixpoints: μ, ν

Expressiveness:

- More expressive than CTL*
- More expressive than ABD

Paradigm: Logic \rightarrow Automata

Moral: More expressive

automata needed!

APT: Alternating Parity automata on Trees

$$A = (\Sigma, \Delta, \delta_0, \rho, \bar{P})$$

$$\bar{P} = \langle F_1, F_2, \dots, F_k \rangle, F_i \subseteq \Delta$$

$$F_i \subseteq F_{i+1}$$

$$r = r_0, r_1, \dots \in \Delta^{\omega}$$

$$\text{index}(r) = \min_i \lim(r) \cap F_i \neq \emptyset$$

"minimal index of set visited by
r infinitely often"

r satisfies \bar{P} : $\text{index}(r)$ w elem

Run tree satisfies \bar{P} : all branches
satisfy \bar{P}



APT Emptiness

Recall:

- Nondeterministic automata:
1-letter emptiness = 2-letter emptiness
- Alternating automata:
1-letter emptiness \subset 2-letter emptiness

APT:

2-letter emptiness: EXPTIME-
[Muller+Schupp, 1995] complete

1-letter emptiness: NP \cap co-NP
[Emerson+Jutla, 1993]

Open question: precise
complexity

22 Automata Theory since 1959

NFA - 1959

Büchi Automata - 1962

Büchi Tree Automata - 1969

Alternating Büchi Tree Automata - 1988

Alternating Parity Tree Automata - 1990

Two-way Alternating Parity
Tree Automata - 1998

Trend:

- Increased succinctness
- Increased expressiveness
- Harder emptiness problems

AUTOMATA AS TOOLS

what is computer science?

- Fight complexity with abstraction
- Do not forget efficiency issues

Algorithmic Research:

quest for powerful abstractions

- BFS
 - DFS
 - set constraints
 - CFL reachability
- ⋮

Our proposal: automata emptiness